

Life, the Universe, & Everything 40

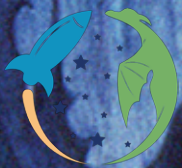
The Marion K. "Doc" Smith Symposium
on Science Fiction and Fantasy

Guests of Honor

Brian C. Hailes

Megan Lloyd

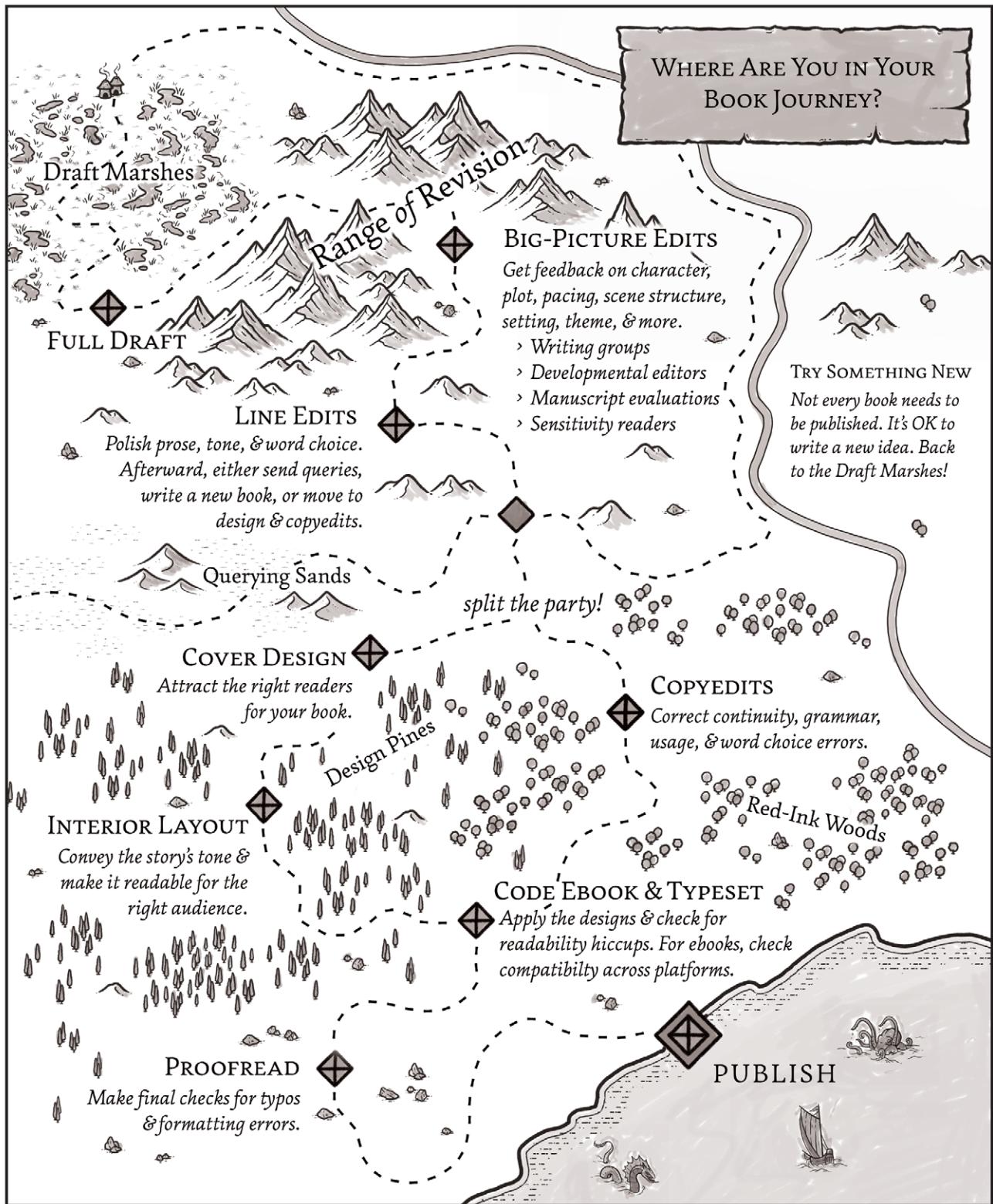
Jody Lynn Nye



February 17–19, 2022

Provo Marriott Hotel and Conference Center

ltue.net



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Letter from the Chair

Hello everyone, and welcome back to LTUE! I am so happy to have everyone back, together in one place. The last few years have provided some interesting challenges. This year we worked hard to make sure that we could all gather together and have a great symposium. In addition, a lot of people worked hard to put together some excellent programming. LTUE has been an amazing community, built on our shared love of the fantastical and great storytelling in many forms. Coming to LTUE over the years, I have really come to appreciate and love that sense of community, creativity, and inspiration. I believe that as we come together again to build on those and grow, we will be able to continue to be a better conference.

I have loved the connections I've made every year, and especially value the work I've been able to do as part of the committee to help put together the best LTUE for our attendees. I couldn't have put this together without the help of some truly amazing people. I would like to thank

my committee for all that they have done to put together our event this year. I especially want to thank Ryan for all his work helping us set up our new scheduling system, our track heads for working hard to learn that system on very short timelines, and Mike and Diana for taking up extra slack as interim track heads while we searched for others to help. Second, I want to make sure I thank all the volunteers who come to help us put together this wonderful symposium. Without them, we just could not do it. Finally, I want to thank all of our attendees. You are what makes LTUE what it is, and why we work so hard to make such a great program.

I hope you have a great time and get what you need from the conference. Have a wonderful time at LTUE this year!

Ben Pistorius
Chair 2022

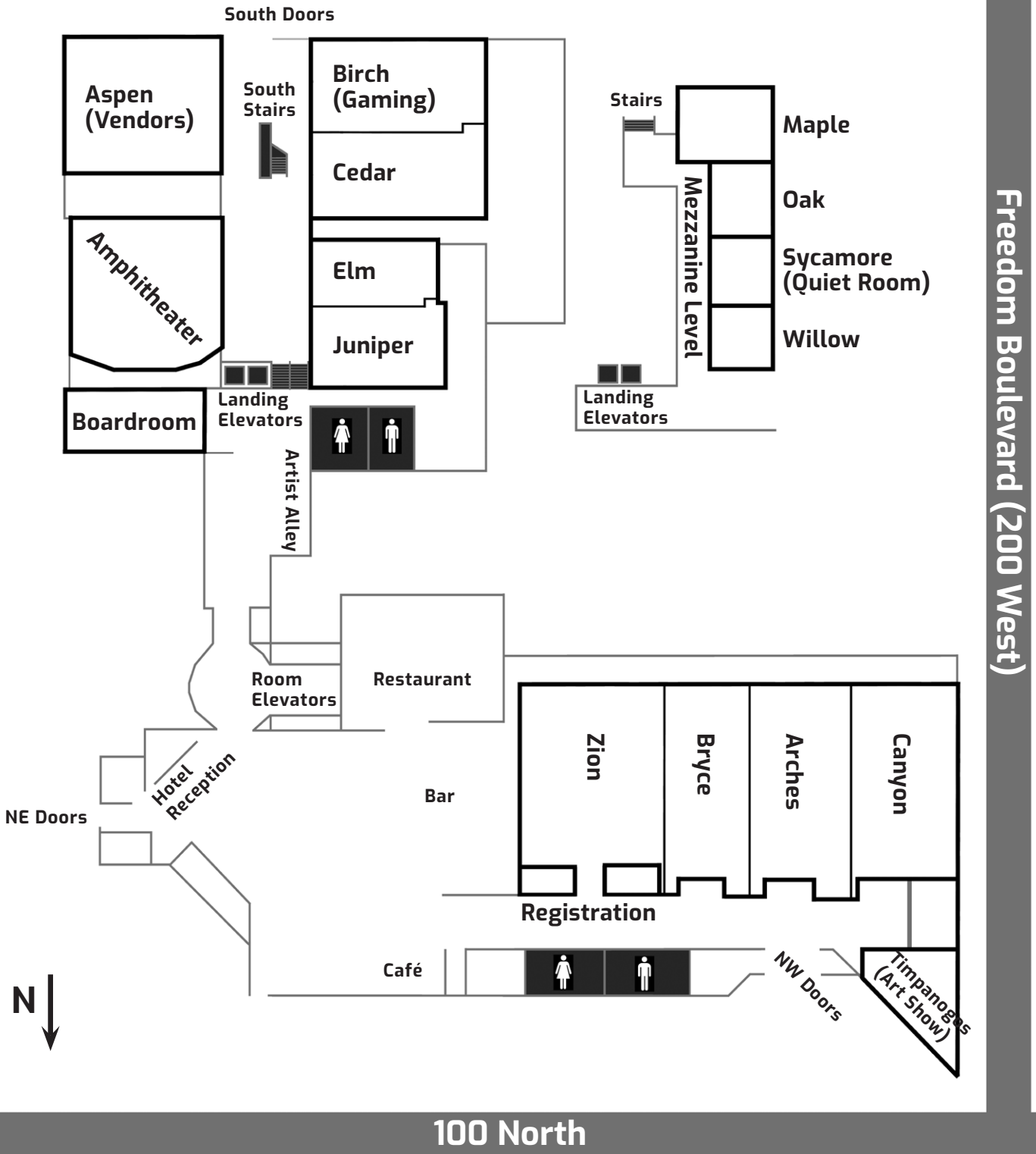
Symposium Committee

Chair: Ben Pistorius
Secretary: Linz Ross
Schedule Coordinator: Jack Setzer
Academics Track Head: Marny K. Parkin
Art Track Head: Devon Dorrity
Books Track Head: Shanelle Sorensen
Editing Track Head: Ashley Higbee
Gaming Track Head: Ryan Bouché
Theater & Media Arts Track Head: Nick Mills
Worldbuilding Track Head: Alpheus Madsen
Writing Track Head: Stephan Fassmann
Anthology Managing Editor: Joe Monson
App Developer: John Harris
Art Show Coordinator: Rodayne Esmay

Guest Services Coordinator: Josh Mayne
Hospitality: Dave Doering
Marketing Coordinator: Jenna Allen
Publications Coordinator: Marny K. Parkin
Registration Coordinator: Mike Bishop
Social Media Team: Jenna Allen
Trustees: Dave Doering, Marny Parkin
Vendor Coordinator: Joe Monson
Volunteer Coordinator: Diana Parkin;
Assistant: Deidre McCleery
Website Team: Nick Mills
YouTube Team: Jeff Jensen, Nephi Jenks
Additional Committee: Carolyn Nicita, Shelby Gardner

Anyone can join our staff! Students are especially needed, from both UVU and BYU. If you are interested in helping make the next symposium bigger and better, come to our first staff meeting for LTUE 41 on **Saturday, February 26, at 10 am on our public Discord server** at <https://discord.gg/UTar7RWMnu>. Watch our [Facebook page](#) or [Discord server](#) for more details.

Center Street



Freedom Boulevard (200 West)

100 North

Marriott Hotel

Wonder about the different badge colors?

Orange	Committee member
Pink	Volunteer
Dark Blue	Guests of Honor, Toastmaster, and Special Guests
Light Blue	Panelists and presenters
Green	Vendors
White	Attendees

Chairs Emeritus are indicated by a gavel icon below the name.

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Please Note

Please review our Child Policy, Accessibility Policy, and Harassment Policy, located on our website at <http://ltue.net/policies/>, as well as the hotel's alcohol policy. Our Covid policy is at <https://ltue.net/covid-policy/>.

Filking

Join your fellow bards each evening for memorable music. Filking (also known as Bardic Circle) has been a tradition since before hobbits walked Middle Earth. Folk songs and poems have been set to music, changing lyrics at times to creatively fit science fiction and fantasy themes—thus, “filking.” Bring your guitar, lute, or simply your voice and make musical magic with us. Participants may perform their own tunes or bring copies of music for fellow filkers to join in a jolly sing-along.

Quiet Room

The Quiet Room allows respite from the noise and bustle of the conference. When using the Quiet Room, please do not talk to or attempt to interact with any others who are there; those who do not follow these guidelines will be asked to leave.

Discord Chat

Want to chat about LTUE events or just sf/f in general? Join our Discord server! Go to <https://discord.gg/UTar7RWMnu> and follow the instructions.

Vendor Room Hours

Aspen Room

Thursday: noon to 6 PM
Friday: 10 AM to 7 PM
Saturday: 10 AM to 5 PM

Art Show Hours

Timpanogos Room

Thursday: 11 AM to 7 PM
Friday: 9 AM to 7 PM
Saturday: 9 AM to 5 PM

Gaming Room

Birch Room

Thursday: 10 AM to 7 PM
Friday: 10 AM to 7 PM
Saturday: 10 AM to 7 PM

Guests of Honor

Brian C. Hailes

Brian C. Hailes has written and/or illustrated over sixty titles, including three illustrated novels (*Avila*, *Defender of Llyans*, and *Blink*), two graphic novels (*Devil's Triangle* and *Dragon's Gait*), and many short stories and children's books, including *The Isolated*, *If I Were a Spaceman*, *Here There Be Monsters*, *Don't Go Near the Crocodile Ponds*, and more. He also illustrated the 2012 Girl of the Year books: *McKenna* and *McKenna, Ready to Fly*, the 2015 GOTY: *Grace & Sylvie: A Recipe for Family* (American Girl), and *Continuum* (Arcana Comics), which New Line Cinema optioned in 2012. In 2002, he won the L. Ron Hubbard Illustrators of the Future award.

<https://www.hailesart.com>

Megan Lloyd

Megan is a storyboard artist and screenwriter for animation in Los Angeles and has written and sold original shows in both the kids and adult animation markets. Her studio work includes projects with DreamWorks, Skydance, Titmouse, Nickelodeon, Netflix, and Marvel Animation. Some of her favorite released works include *Jurassic World: Camp Cretaceous* and *Star Trek: Lower Decks*. She also directed and produced the animated trailer for *The Adventure Zone* podcast (2017) and storyboarded for Jim Butcher's *Peace Talks* and *Battle Ground* book trailers (2020).

Storyboard artists translate shows from script to screen, churning out hundreds of drawings per week to plan the camera work, staging, and acting of an animated sequence—the perfect job for a jack-of-all-trades creative. Megan earned her BFA in Animation at Brigham Young University.

For fun, Megan records podcasts! Catch her dissecting books and shows with her sister Emily on their blog *My Sister Made Me View It*. Follow Megan on Instagram and Twitter @thirdchildart.

<https://www.sismademeviewit.com>

Jody Lynn Nye

New York Times and *USA Today* best-selling author Jody Lynn Nye has published over 50 novels and more than 170 short stories, specializing in science fiction or fantasy

action novels and humor. She has taught in numerous writing workshops and participated in hundreds of panels at science-fiction conventions covering the subjects of writing and being published. She also was recently named as the Coordinating Judge for the L. Ron Hubbard Presents Writers of the Future Contest.

Among the novels Nye has written are her epic fantasy series *The Dreamland* (beginning with *Waking in Dreamland*), five contemporary humorous fantasies, and three medical science fiction novels. *Strong Arm Tactics* is a humorous military science fiction novel, the first of the *Wolfe Pack* series. Nye wrote *The Dragonlover's Guide to Pern*, a nonfiction-style guide to the world of internationally best-selling author Anne McCaffrey's popular world. She also collaborated with Anne McCaffrey on four science fiction novels and wrote a solo sequel to *The Ship Who Won* entitled *The Ship Errant*. Nye co-authored the *Visual Guide to Xanth* with best-selling fantasy author Piers Anthony and edited an anthology of humorous stories about mothers in science fiction, fantasy, myth, and legend, entitled *Don't Forget Your Spacesuit, Dear!* She wrote eight books with the late Robert Lynn Asprin. After Asprin's passing, she published *Myth-Quoted* and *Dragons Deal* (Ace Books), third in Asprin's dragons series.

Her newest books are *Moon Tracks* (Baen), a young adult hard science fiction novel, the second in collaboration with Dr. Travis S. Taylor; *Rhythm of the Imperium* (Baen), third in her Lord Thomas Kinago series; *Pros and Cons* (WordFire Press), a nonfiction book about conventions in collaboration with Bill Fawcett; and the twentieth novel in the Myth-Adventures series, *Myth-Fits*.

Toastmaster

James A. Owen

James A. Owen has been working professionally as an illustrator and storyteller for more than three decades. In addition to numerous illustration and design projects, James has written and illustrated two dozen *Starchild* comics and written the *MythWorld* series of novels. *Here, There Be Dragons*, the first in the Chronicles of the Imaginarium Geographica, was published by Simon & Schuster

in 2006, followed by six more books in the series, finishing with *The First Dragon*. James is the founder and executive director of Coppervale International, an art and design studio that also published the periodicals *International Studio* and *Argosy*, develops television and film projects, and is redesigning an entire town, among other ventures. <http://jamesaowen.com>

Special Guests

Kevin J. Anderson

Kevin J. Anderson has published more than 140 books, 56 of which have been national or international best-sellers. He has written numerous novels in the *Star Wars*, *X-Files*, and *Dune* universes, as well as unique steampunk fantasy novels *Clockwork Angels* and *Clockwork Lives*, written with legendary rock drummer Neil Peart, based on the concept album by the band Rush. His original works include the Saga of Seven Suns series, the Terra Incognita fantasy trilogy, the Saga of Shadows trilogy, and his humorous horror series featuring Dan Shamble, Zombie PI. He has edited numerous anthologies and written comics, games, and the lyrics to two rock CDs. Anderson and his wife Rebecca Moesta are the publishers of WordFire Press. wordfire.com

Dave Doering

Dave Doering is the founder of LTUE and the gregarious fan of creators everywhere. He and his wife Keri are also active costumers. You'll find his tagline "It's never boring with Dave Doering!" quite a truism.

Stephen Gashler

National award-winning storyteller **Stephen Gashler** is also a playwright, composer, producer, author, filmmaker, professional cage fighter, and compulsive liar. His musicals include *Valhalla: A Nordic Rock Opera*, *Take My Death Away: A Halloween Musical*, *The Lady of Sherwood*, *A Kampus Karol*, and *Bums!* His YA fantasy and humor novels include *Gideon versus the Gods of Cool*, *Prisoner of the Mole-people*, and *The Bent Sword*. He's the owner of Great Hall Theatrical Experiences, his production company. <http://greathalltheatrical.com>

Joni Labaqui

Joni Labaqui has been running the Writers and Illustrators of the Future contests for the past sixteen years. She considers it the greatest joy in life to nurture writers and illustrators and help launch their careers.

Dax Levine

In addition to writing epic fantasy, Dax Levine is a full-time professional dungeon master. He runs epic Dungeons & Dragons campaigns for clients and corporations around the world from the comfort of his home office in Utah. As the founder of Dungeon Master Direct, he leads a team of pro DMs. <https://dungeonmasterdirect.com/>

Nic Nelson

Nic Nelson is the catalyst for Wordsmith Writing Coaches and a frequent moderator and speaker for the Greater Los Angeles Writers Society. Nic serves as a poetry and fiction judge for Word Weavers' Tapestry Awards, leads the SLAKE and PRESS writers' groups, and has edited more than a dozen successfully published books. Nic enjoys the English language in all its idiosyncratic glory and loves helping people wield it well. <https://wordsmithwritingcoaches.com/our-team/>

L. Palmer

L. Palmer is the author of *The Pippington Tales*, where motorcars bump down old city lanes and fairy godmothers are disguised as high-society gossips. In between exploring fantasy worlds, L. Palmer works in public service and lives in South Texas. She is an award-winning speaker and has lunch with dragons every Tuesday. <https://www.lpalmerchronicles.com>

David J. Peterson

David J. Peterson is a language creator and author. He has created languages for HBO's *Game of Thrones*, the CW's *The 100*, *Legendary's Dune*, Netflix's *The Witcher*, and many other shows and films. David has written a book on how to create a language called *The Art of Language Invention* and currently co-hosts a live language creation YouTube series with Jessie Sams called LangTime Studio. <https://artoflanguageinvention.com/>

Brennan Smith

Brennan “Talonos” Smith is a senior game designer and developer at Fiveamp LLC and works on content for the mobile game Mergecrafter. While completing his master’s degree, he helped found the BYU games program with his thesis adviser while supporting himself by making Minecraft modpacks on commission for the Technic team. As personal projects, he led a team that self-published the steam game Final Winter and wrote an anime-inspired romance novel called *Catgirl in the Pantry* under a pen name. <http://www.talonos.net>

Etiquette with the Pros

One question any symposium-goer inevitably asks is “How do I talk to authors and artists?” Getting to know them takes a few common sense rules of etiquette that will make the experience enjoyable for both of you.

First, remember that the authors and artists are only human. Just because they write fantastic books or draw fabulous pictures doesn’t mean they are ready to be on stage at any moment. An author or artist may have just had a lousy night or be suffering from something the symposium committee fed them at lunch. Don’t take it personally if they don’t want to talk to you right then.

Also, don’t try to dazzle them with your latest story idea or pet project. Many are paid to critique material; don’t expect them to do it for free.

And don’t make the mistake that one convention attendee made when he tried to discuss the wage differences between British and American actors with a main guest. We promise you, brilliant as they may be, authors and artists don’t know everything.

When you want to meet the authors or artists, wait for a good moment when they aren’t busy. If they are talking with someone else, wait patiently for them to finish, then introduce yourself. Try to say something nice before you fire away with criticism. Remember, they may be as shy of meeting you as you are of meeting them.

Most importantly, don’t monopolize! Share with others these marvelous people you’ve just met. Rather than saying everything at once, try talking to them on several occasions. (Even your mother would rather hear from you for three minutes once a week than for three hours once a year.)

Just remember to be courteous. Respect their privacy and respect their time. They have come to the symposium to meet people, though, so don’t be afraid to approach them. That is why they came!

Participant Bios

Dan Allen is an award-winning fantasy/science fiction writer and physicist. He has recent books from Future House (*Pizza Boy and the Super Squad*, *The Exalting*, *Super Dungeon Explore*) and Jolly Fish Press (*Fall of the Dragon Prince*). He is an enthusiast for science and writing education and enjoys rock climbing, game design, cosplay and general geekery. <https://www.authordanallen.com/writers>

Bruce H. Allred has spent the past twenty-eight years as an investment banker. His training is in finance and economics, but he loves all types of fantasy and science fiction. He cut his teeth reading E. E. “Doc” Smith, Isaac Asimov, and Arthur C. Clarke. He lives with his wife, Margie, in Fruit Heights, Utah, contemplating the great “final frontier.”

Steve Planet Archipelago is a retired educator who has taught from a K-8 grade one-room school in western Montana to university classes at Utah Valley University. He is currently an artist and writer for Planet Archipelago, a medieval-science-fiction-skills-based D20 table-top role play game. <https://www.planet-archipelago.com/>

Kenneth A. Baldwin loves stories you can sink your teeth into. He writes historical fantasy and manages the independent publishing imprint, Eburnean Books. He published his first novel, *The Crimson Inkwell*, early in 2019. Baldwin is a copy-right attorney, teaches comedy writing at BYU, and serves as the faculty advisor for the university’s premiere sketch group, Divine Comedy. <https://kennethabaldwin.com/>

Kate Baray, also writing as Cate Lawley, is a full-time genre fiction writer and author of over thirty books. Her previous careers in business and law gave her the tools necessary to make self-publishing fiction her profession. <https://catelawley.com/>

J. Abram Barneck writes science fiction and fantasy when he is not writing code. He has an undergrad in English Creative writing and a Master in Computer Science. He published two books in his urban fantasy series with the third on its way. He lives in Bluffdale, Utah, with his wife and four kids. <https://jabrambarneck.com>

Amy Beatty is the author of The Vanir Dragon Series and the Viper Series. Her work has been compared to Robert Jordan’s, and her debut novel, *Dragon Ascending*, was recommended highly in a review by Orson Scott Card, who called it “an extraordinarily entertaining and innovative treatment of dragons.” She was raised in the wilds of Yellowstone Park as part of an experiment in combining the genes of a respected biologist with those of a grammar aficionado. <http://www.amybeatty.com>

C. David Belt graduated from BYU with a BS in Computer Science, but he managed to bypass

all English or writing classes. He served as a B-52 pilot in the US Air Force. When he is not writing, he sings in the Tabernacle Choir and works as a software engineer. He collects, researches, and teaches about swords, spears, and axes (oh, my!), and other medieval weapons and armor. <http://www.unwillingchild.com>

Bobbie Berendson W. is a student of art, culture, history, and is a life-long observer of the world. She strives to bring a sense of fun to everything she does, especially illustration and custom jewelry making. She specializes in pen & ink in the fantasy, horror, and Victorian steampunk genres with a lot of love put into illustrating bones, costumes and dresses. She lives in Utah with a house full of family, friends, felines, and one very crowded studio. <https://www.metallicvisions.com>

Suzy Bills is an editor, an author, and a faculty member in the editing and publishing program at Brigham Young University. She’s owned a writing and editing business for more than a decade, working with individuals and companies to publish everything from books to video scripts, technical manuals, and marketing materials. Her book, *The Freelance Editor’s Handbook*, was published in 2021 by the University of California Press. <http://www.writingandeditingbysuzy.com>

Magnus Borson has a diverse background working in everything from construction to software to game development. A consummate storyteller, he was known at a very young age to spin yarns for friends and family; he has been writing them down for over a decade. <https://borsonpublishing.com/beta/>

Jay Boyce is the author of *A Touch of Power* and *Mystic Mage* series. She is an editor turned author who also spends her time working with deaf students at her local university. <http://www.jayboyce.com>

Natalie Brianne (Anderson) is an author, illustrator, voice actor, and imagination enthusiast. Her first book, *Constantine Capers: The Pennington Perplexity*, was published in March 2021 with a sequel in the works. She’s voiced the main character in Banner Media Studios *Almost Home* series and has worked as a commissioned illustrator for three years. <https://nataliebrianne.com/>

Scott Bryan is the author of the *Foresight Chronicles* series. When not creating worlds, Scott generates technical drawings, enjoys life with his wife and children, collects stories and figures of heroic champions, and walks his fierce warrior Chihuahua. Scott is a member of the League of Utah Writers, Infinite Monkey division. <http://night-children.blogspot.com/>

J. Anne Campanile writes primarily romance, with a side of horror/parody. She graduated from

the U in Business Management, where she gained valuable insight into the way humans clash, connect, and collaborate with each other. When she’s not writing, she can be found at her day job as a financial analyst.

Blake Casselman is a screenwriter, comic book writer, and film producer. He co-authored the graphic novel *Devil’s Triangle* and co-wrote and produced the award-winning comedy film *Adopting Trouble*. In 2021 he co-founded Sideswipe Stories, a digital publishing platform for comics and illustrated stories for teens and kids. He teaches screenwriting. He obtained his bachelor’s degree in film from the University of Utah and later earned a master of fine arts in education. <https://rarelegend.com/>

Kaylee Casutt has been nonstop writing since she was eleven and enjoys teaching classes to teenagers about the love of creativity. She not only loves the pen but also enjoys crafting, drawing, and acting out her characters and plot through stage combat and role play. She will do anything to make sure her characters and world building make a good story. <http://agreaterdestiny.weebly.com/>

Born and raised in Salt Lake City, **Ann Chamberlin** also spent big blocks of time as a child in Europe. Ann is the author of twenty published books, mostly historical novels, many set in the Middle East. She has also written many plays including *Jihad*, which won the best off-off Broadway new play of 1996 and which also received a production in Bogota, Colombia, at a conference for theatre women for peace. Her most recent books, in the *Choosers of the Slain* trilogy, are a retelling of the *Nibelungenlied*. <http://www.annchamberlin.com>

Quiana Chase has helped produce large-scale simulations put on by Heroic Youth, Simulations Week, and others. Her jobs have included flight director at the Lion’s Gate space center, an elementary school educator, and an acquisition editor for Q Branch Books. Her book, *My Brother Is Human*, was published by Drabatic Press. <http://www.quianachase.com>

Karma Chesnut is a writer, anthropologist, and author of the dystopian science fiction *Unfit*. Born and raised in Seattle, Washington, Karma now lives in Utah with her husband and their three daughters: “the snake-hunter,” “the princess,” and “the baby.” Karma has a bachelor’s degree in anthropology from Brigham Young University and has participated in various studies ranging from archaeological digs in the Utah desert to ethnographical research in New Zealand. <https://karmachesnut.com>

Darci Cole is an author, narrator, and podcaster. She and her husband run Colevanders: a wand shop catering to lovers of magic and cosplay. While she spends most of her time wrangling children,

she also enjoys beta reading for her friends and acclaimed authors. <http://www.darcicole.com>

One of the most versatile writers around, **Michaelbrent Collings** is an international best-seller, produced screenwriter, and is the only person ever to have been a finalist for a Dragon Award, Bram Stoker Award, RONE Award, and Whitney Award. While he is best known for horror (and is one of the most successful indie horror authors in the United States), he has also written best-selling thriller, fantasy, science fiction, mystery, humor, young adult, and middle grade works, and Western romance. <http://WrittenInsomnia.com>

CJ Connor is a Pitch Wars alumnus who primarily writes cozy mysteries and queer romance. They are also a Book Riot contributor and EBSCO Novelist advisor, both of which fill them with joy and an endless TBR list. They are represented by Jessica Faust at BookEnds Literary Agency. When they are not writing, they can generally be found perusing art museums, listening to angst folk music, or stress knitting. Their main goal as a writer is to make their dog proud. This one's for you, Yoda! <http://www.cjconnorwrites.com>

Lance Conrad is a wandering madman, storyteller, amateur acupuncturist, and cool uncle. He lives in a very real house with his very real gorgeous wife and kids and such. He has six YA fantasy books published and won Best of State for Fiction in 2019 and 2021. He also has a history/vocabulary video series called *Word of the Day with Lance Conrad* that won Best of State Instructional Video 2017. <http://lanceconradbooks.com>

Michelle Cowart is the author of *Borrowed Bones*, which can be read on Kindle Vella.

Ali Cross is the *USA Today* and award-winning author of young adult urban fantasy filled with epic love stories, adventure, and heart. Ali believes that while it might take a while to get there, every story deserves a happily ever after. She's a Canadian expat living in Utah with her husband, twin sons, two hapless yorkies, and an ancient cat who rules them all. Ali also publishes young adult paranormal romance under the pen name Aria Clarke. <http://www.alicross.com>

Author of six novels and an anthology, **Stan Crowe** wrote his first book at age five. Stan splits his time among writing, a day job, his wife, ten children, and a cat. He also presides over the Moab, Utah, chapter of the League of Utah Writers. Because, really, if you're going to write awesome stuff, why not live in an awesome place, too? <https://st4nj9.wixsite.com/authorstanjohnson>

Daniel Cureton considers himself an avant-garde poet and post-modern writer. His poetry exposes the deeper meanings of experiential living and his stories are idea platforms. He has previously been published in *Peculiar: A Queer Literary Journal*, *The Rocky Mountain Review*, *Trilithon: The Journal of the Ancient Order of Druids in America*, *A Shanghai Poetry Zine*, and *Enheduanma: A Pagan Literary*

Journal, for which he is the editor. <http://www.danielcureton.com/>

Author of the *Haunted Romance* trilogy, **C. Rae D'Arc** has been involved in every stage of a book's life. As a writer, editor, retailer, reader, and reviewer, she has worked four part-time jobs at once. Thankfully, one of them actually paid her. She received her bachelor's in English from Brigham Young University and now lives in the tri-cities of Washington with her husband and Aussie dog. <https://www.craedarc.wordpress.com>

Kyro Dean is a successful romance ghost writer with several publications under her belt. She also runs and edits for the writing resource website *Vanilla Grass* and is certified in content and email marketing. She is a pianist, singer, and plant lady, and carries a degree in English lit from BYU. Most recently, she's co-founded *Eight Moons*, a publishing house for romantic fantasy with her co-writer and published author Laya Smith. <https://www.vanillagrass.com>

Robert J Defendi was one of the writers for *Savage Seas*, *Exalted*, *Spycraft*, *Shadowforce Archer*, *Stargate SG-1* roleplaying game, *Spacemaster*, and critically acclaimed setting *The Echoes of Heaven*. He was featured in *Writers of the Future XIX* and *When Darkness Comes*. He is in several anthologies. *Death by Cliché* was his first published novel. <http://RobertJDefendi.com>

Travis Deming is the author and illustrator of *The Dragon Story*. He began his career creating animations that have graced the waves of the cyber seas, garnishing millions of views. Pursuing his writing, he started *Immersive Media Publishing*, creating bonus digital content like illustrations, animations, and secret chapters, allowing readers to explore his stories. He published his first book, *Welcome to Hallador*, and is currently in production of the digital app. <https://www.the-dragon-story.com>

Steve Diamond is a horror, fantasy, and science fiction author for Baen, WordFire Press, Gallant Knight Games, and numerous other companies.

Nikhil Rao, MD, MSc (aka *Vindaloo Diesel*), is a child psychiatrist specializing in complex conditions and trauma, where it's not unusual to see him dress up like Batman and claim it's "for the kids." Nikhil has also been active as a fitness and nutrition professional. Prior to medicine, he studied the evolution of intelligence and social systems in monkeys, which are a lot like children, albeit hairier. He is working on a media presence, reflecting on science, health, and culture.

Dennis Dorrity is a designer and passionate fantasy/science fiction illustrator. He has recently achieved a ton of success selling his fantasy warrior artwork around the globe. dendorrity.com

Devon Dorrity is a sculptor of fantastic beasts and beautiful creatures. His sculpture and design work has been included in the *Spectrum Art Annual* four times, and his *Queen of the Seas* bronze sculpture

has been on exhibit in NYC museums and won the 2014 Chesley for Dimensional Art. He has been nominated for the Chesley three times. He has done graphic design for over twenty years and has done numerous professional book cover designs. <http://www.artofdevon.com>

Tom Durham is an award-winning writer, director, and producer. He works professionally in movies, TV, and radio. He lives in Beleriland, vacations on Tatooine, and yachts on the *Enterprise*. <https://www.tomdurham.com/>

James Eck wrote a book once; now he is game master at least once a week and writes RPG content. He is best known for creating the *Rotating Labyrinth*. <https://mindweaverpg.wordpress.com>

Dirk Elzinga is associate professor of linguistics at Brigham Young University. His professional interests are the documentation, description, and analysis of the indigenous languages of Utah and the study of the design and use of constructed languages.

Ravyn Evermore is a trans (she/her) content creator and influencer. She is the creative director for *The Ravyn Evermore*, a pro GM, a TTRPG designer, VOA, and a graphic artist. She has a passion for storytelling and creating spaces for marginalized groups, especially LGBTQA+. She has been a full-time content creator for three years and worked in executive management for thirteen years. <http://TheRavynEvermore.com>

Lee Falin fell in love with science while watching old *Star Trek* episodes with his mother. After completing a PhD in genetics, he discovered real science wasn't at all like *Star Trek*. One day he realized he liked the fiction part of science fiction even more than the science part, so he started writing. His favorite books include any good science fiction or fantasy story he wouldn't be embarrassed to let his grandmother read, and anything written by Jane Austen. <https://leefalin.com>

Stephan Fassmann is an engineer and technical writer and has worked on the Space Shuttle, International Space Station, and SM-3 antiballistic missile defense. He attended the first LTUE and has been doing NaNoWriMo since 2012.

KayLynn Flanders has a degree in English Language and editing, and has been a freelance editor and book designer for over ten years. She is the author of *Shielded* and *Untethered*, a YA fantasy duology published by Delacorte Press. KayLynn and her family live in Utah between some mountains and a lake, and she is directionally challenged without them. She loves reading, writing, traveling, and volleyball, and thinks there's nothing better than a spur-of-the-moment road trip. <http://www.kaylynnflanders.com>

Cassiopeia Fletcher wrote her first book when she was six years old about a fat cat named Stephanie who wandered around the city looking for her family, and she never looked back. As a

writer, Cassie's goal is to continually move forward, learning from her past self, as well as others, in an effort to become the best she can at her chosen craft. Currently, she has an MFA in creative writing, an MA in mass communications, and she is working on her PhD in creative writing. <https://www.cassiopeiafletcher.com/>

Max Florschutz was born in the distant wilds of Alaska many years ago. Upon surviving to adulthood, he attended college in Utah, graduating in 2011. Two years later, he published his first book, soon followed by another, and then a whole string of releases! Today he continues to delight audiences of science fiction and fantasy with everything from space battles to dragon bankers while also running the weekly writing advice series "Being a Better Writer" on his website, Unusual Things. <http://maxonwriting.com>

Stephen B. Fullmer is an associate professor of English literature at Utah Valley University.

Amanda G currently works contracted with the state department of health, traveling around doing Covid-19 testing at mobile sites. She enjoys hiking, cosplay, storytelling, and believes everyone can travel and have adventures, abroad and in their own backyard.

M. Todd Gallowglas. Take raw imagination. Two parts coffee to one part whiskey. Equal heaping spoonfuls of angst, whimsy, snark, and a dash of imposter syndrome. Drop in an MFA, sprinkle a healthy dose of shenanigans on top, while chanting either, "What's a gleeman?" or, "Tell me a story," to personal taste. Best served with a cloak of tales at Con temperature. Shiny! <http://www.mtoddgallowglas.com>

V. J. O. Gardner is an award winning hybrid author. After writing for thirty years, she has written many novels and published four. Valerie is an invited speaker at conferences as an expert in character development, formatting, world building, and map making. She formats for a small press. <http://www.vjogardner.com>

Paul Genesse is the #1 Amazon best-selling author of *Sakura: Intellectual Property* and the best-selling *The Iron Dragon* series, including *The Golden Cord*, *The Dragon Hunters*, and *The Secret Empire*. He has also sold almost twenty short stories, edited seven anthologies, and is the writer and producer of the *Star Wars* and *Steampunk Rock Operas*. <http://www.paulgenesse.com>

Jessica Day George is the NYT best-selling author of over a dozen fantasy books for young adults and middle readers. She is passionate about knitting, the Vikings, dragons, small dogs, and dark chocolate. She has lived in four states, crossed the Arctic Circle, and gone through the Panama Canal, but she has never seen the Grand Canyon. <http://www.jessicadaygeorge.com>

Kristy S. Gilbert has been editing and designing books and stories for over a decade. In 2021, she

Art Show and Artists Alley

The LTUE Art Show (Timpanogos) displays a wide variety of art by artists both familiar to our community and taking their first steps in showing their work. Participants in this year's show include a number of LTUE presenters and panelists, as well as other local artists. Come by to see their work in person, and maybe leave with a piece or two!

Also be sure to stop by and say hello to the folks in the Artists Alley, a section of tables in the halls at LTUE designed for artists to show off and sell their art. Come talk to artists and see them as they do their work! Artists participating in the alley will be working on their art while at the tables. Different artists will be present at different times, so be sure to check out the Artists Alley throughout LTUE!

was named the first-ever Editor of the Year for the League of Utah Writers and Utah Freelance Editors. She graduated from Brigham Young University with a BA in English and a minor in editing; she went on to receive her MA in English from BYU, emphasizing folklore and media studies. <http://looseleafep.com>

Robin Glassey grew up in a small town with a leaky nuclear power plant, turning her into a human EMP. She graduated with a BS in psychology and analyzes her four boys, converts people to *Doctor Who*, and writes clean YA fantasy. In *The Azetha Series*, Robin transports readers to a world of sorcery and secrets. Although Robin writes about epic journeys, if she ever went on one, she'd most likely die within the first mile. <https://www.robingleassey.com/>

Cliff Green has been a professional sculptor, specializing in paleontological reconstructions, for the past three decades. Just because, he is also starting to write stories . . .

Jessica Guernsey writes urban and contemporary fantasy novels and short stories. A BYU alumna with a degree in journalism, her work is published in magazines and anthologies. By day, she crushes dreams as manuscript evaluator for two publishers. Frequently, she can be found at writing conferences. Just look for the extrovert with purple hair. While she spent her teenage angst in Texas, she now lives on a mountain in Utah with her husband, three kids, and a codependent minischnauzer. <http://jessicaguernsey.com/>

Angela Hammon is a senior at Southern Utah University studying English with a focus on writing and rhetoric.

Dan Haring is an author whose novel, *The Star Shepherd*—which he illustrated and co-wrote with MarcyKate Connolly—came out in 2019. Dan is also a VFX and animation artist, who has worked

on films such as *Tangled*, *Hotel Transylvania*, and *The Incredible Hulk*, and is currently working in video games as a narrative designer. He loves comic books, especially *Batman*. He lives in Utah with his awesome wife and kids. <https://danharlingart.com/>

Adam Heesch has been a lifelong student of nature, art, and storytelling. His career path has led him through some strange turns, but has always brought him back to art and teaching. He started his teaching career in 2002 at a therapeutic boarding school, where he taught drawing, painting, sculpture, illustration, and film studies. He currently teaches at Providence Hall High School. As an illustrator, his love of storytelling is evident in his work. <http://www.adamheesch.com>

Emma Heggem is a content editor specializing in science fiction and fantasy novels for all ages. After being the managing editor at a small publisher for several years, she now uses the skills and practices she learned inside the industry to help authors prepare their manuscripts, queries, and pitches to impress the professionals. When she's not editing or being a mom, she attends writer's conferences to give advice to aspiring writers about the mysterious world of publishing. <https://www.editsbyemma.com>

Benjamin K. Hewett lives in Houston and translates English into English for NASA. He also speaks French, mumbles German, and is slowly learning Arabic and Chinese. He is a Vera Hinkleley Mayhew Award recipient, winner of the 2019 Marburg Award in Germany, and the author of several short stories and novels. In addition to writing, Ben enjoys spending time with his three kids, playing jazz piano, and juggling fire. He has a BA in French, an MPA, and was once a fourth-grade teacher. <https://bkhewett.com/>

Charlie N. Holmberg is a *Wall Street Journal* and Amazon Charts best-selling author of fantasy and

romance fiction. She is published in over twenty languages, has been a finalist for a RITA award and multiple Whitney awards, and won the 2020 Whitney for Novel of the Year for Adult Fiction. Born in Salt Lake City, Charlie was raised a Trekkie alongside three sisters who also have boy names. She is a proud BYU alumna, plays the ukulele, and owns too many pairs of glasses. <http://charlienholMBERG.com>

Scott Huggins is a fantasy and science-fiction author of several dozen short stories and two novels. He is the only holder of both the Baen Fantasy Adventure Award, in 2020 for his story "Human-slayer," and the Jim Baen Memorial Award for 2021, for the story "Salvage Judgment." His novel *Responsibility of the Crown* was published in 2021 by Chris Kennedy Publishing. He also has a taste for mashing up Lovecraft with Arthurian myths and pizza delivery. <http://gscotthuggins.com>

Multi-award winning author **Ann Hunter** is awesome. And hilarious. She is often told it must be a blast living in her brain. She argues that the voices in her head never shut up. The only way to get relief is to let them out on to the page. She lives in a cozy Utah home with her two awesome kids and epic husband. <http://amazon.com/author/annhunter>

Christopher Husberg is the author of the *Chaos Queen Quintet* and mostly writes dark epic fantasy. He lives in Utah where he writes, reads, hikes, games, and hangs out with his wife, Rachel, and daughters, Buffy and Arya. He received an MFA in creative writing from BYU and an honorary PhD in *Buffy the Vampire Slayer* from himself. His books have been finalists for numerous awards, including the Utah Arts Contest, the Whitney Awards, the David Gemmel Morningstar, and the Edward M. Kovel Award. <https://www.christopherhusberg.com>

James Jakins is the author of seven fantasy books, five novels and two novellas and writes all across the subgenre spectrum from epic to urban to sword and sorcery. He lives in Utah with his dog and probably too many cats. <http://jamesjakins.com>

Jodi Jensen is the author of over seventy speculative fiction short stories published in a series of anthologies with Black Hare Press plus a time travel romance novel, *Sophie's Key*, published with Champagne Book Group, and a self-published children's book. Jodi works as a developmental editor for both Champagne Book Group and Black Hare Press and has edited for a number of self-published authors. She also reads manuscript submissions for both publishers. <https://jodijensenwrites.wordpress.com/>

Michael Jensen is a best-selling YA author of the acclaimed fantasy novel *Woven*, released in the United States by Scholastic Press and internationally by Editora Arqueiro and Ravensburger. Michael got his BFA in musical theater and taught voice at Brigham Young University before establishing his own vocal instruction studio.

In addition to being an imaginative storyteller, Michael is an accomplished composer and vocalist as well as a frequent panelist at regional writing and fan conventions. <https://www.wovenbook.com/>

Aaron Johnston is a *New York Times* best-selling author, television writer, magazine editor, and the co-creator and executive producer of *Extinct*, a science-fiction television series on BYU TV. He was also an associate producer on the movie *Ender's Game*. His novels include: *Earth Unaware*, *Earth Afire*, *Earth Awakens*, *The Swarm*, *The Hive*, *Invasive Procedures*, and the forthcoming *The Queens*.

Christopher JH Jones is the author of eleven books (so far), ranging from historical true-crime novels to nonfiction business books on marketing and communications. He is also the acquisitions editor at Drabatic Press. He teaches history, logic, and rhetoric at Mount Liberty College and civics and history at Liahona Preparatory Academy and is the founder of the Education Underground. Chris lives in Lehi with his long-suffering wife Jeanette and whichever of their eight children are home. <https://iamchrisjones.com>

A lifelong reader and storyteller, **Ariadne Kane** is the author of *The Eleventh Finger* and *the Pirate in the Attic* as well as several short stories. She has a passion for learning that led to jobs as an educator and researcher. When she is not writing, she enjoys reading about US history, Egyptology, and folklore. <http://ariadnekane.weebly.com/>

Logan Kearsley is a software engineer with an MA in linguistics from Brigham Young University and twenty years of hobbyist experience in constructed languages; the software engineering makes him money, while the linguistics makes him happy. <http://gliese1337.blogspot.com/>

Renae Kingsley is a Jill-of-all-trades. Her roles in life have included being a board member of two nonprofit groups, professional magician, international humanitarian, business owner, artist, home school mother of four, creativity coach, history teacher, interfaith advocate, character performer, art teacher, public speaker, and youth mentor. She creates environments where creativity flourishes and empowers others to confidently experiment with innovative ideas.

Michelle Kleihege loves the science of storytelling. Whether it's dissecting a plot or polishing a sentence, she's fascinated by the mechanics behind the magic and how anyone can use them to become a better storyteller. She also loves working with creative people to elevate their art from hobby to career and has helped everyone from board game designers to actors to treat their passion as an occupation. Michelle is represented by Laura Crockett at TriadaUS Literary Agency. <http://www.michelletoddard.com>

Alysia S. Knight is a storyteller who writes the classic hero story because she thinks there's a need

for more heroes, love, and adventure. She's not out to change the world, just make it a bit better. She grew up in a small town in Wyoming, loving the outdoors, sports, art and reading, but it was being married, having children, and traveling in much of the US, western Europe, Mexico, Thailand, Cambodia, China, Australia, and Canada that has given her many intriguing locations and experiences for her stories. <http://alysiasaknight.com>

Troy Lambert is a freelance writer, author, and editor who has written and published over twenty-five novels. He's also the education lead for the writing software Plottr. He lives, works, and plays in Boise, Idaho, with his wife and a pack of dogs often recruited to write blog posts. <https://www.troylambertwrites.com>

C. R. Langille spent many a Saturday afternoon watching monster movies with his mother. It wasn't long before he started crafting nightmares to share with his readers. He is a retired, disabled veteran with a deep love for weird and creepy tales. This prompted him to form Timber Ghost Press in January 2021. He is an affiliate member of the Horror Writer's Association, a member of the League of Utah Writers, and received his MFA in writing popular fiction from Seton Hill University. <http://www.crlangille.com>

C. H. Lindsay is a writer, award-winning poet, housewife, and mother. Charlie has short stories and poems in eight anthologies, two more forthcoming. Her works have also appeared in several magazines. She is a literary executor and manages the works of Al Carlisle. She is a member of SFWA, HWA, SFPA, and LUW and is a founding member of the Utah chapter of the Horror Writers Association. <https://chlindsay.net>

Jess Lindsay has been attending LTUE since she was in diapers and is an avid reader. She loves writing, theater, and making costumes. She takes turns running D&D campaigns with her regular group and takes her husband everywhere. She published her first short story in the anthology *From the Yonder 2* in early 2021. <http://writinglegends.wordpress.com>

Candice R. Lisle is a short story & writer. Her stories can be found in *Daily Science Fiction*, *Sci Fi Lampoon*, and in this year's LTUE anthology. She is a member of David Farland's Apex Writers Group, the Writers of the Future Forum as a member of Wulf Moon's Top Gun group, and has completed the L. Ron Hubbard's Writers of the Future Online Workshop.

Dene Low's first novel, *Petronella Saves Nearly Everyone* (published by Houghton Mifflin Harcourt), received several awards. She continues the series with *Petronella Saves Several More* and *Saving Petronella*. Dene has also published several romances, mysteries, and historical fantasy novels. She taught writing at universities for twenty+ years and has a PhD. <http://www.denelow.com>

Dr. John K. Lundwall holds a doctorate in comparative myth and religious studies. He is the general editor on an academic journal, a founding board member for the Utah Valley Astronomy Club, and the project leader of the Utah Cultural Astronomy Project. He is a published author, lecturer, and leads tours to sacred sites around the world. <http://www.johnlundwall.com>

Anna F. Marasco is a licensed clinical social worker specializing in trauma. She also holds a masters of fine arts in creative writing from Sierra Nevada University and loves to offer developmental and content edits to other writers. When not working, Anna enjoys spending time with the only men she would tattoo on her body: her horses, Henry and Gunner. <http://www.writetheplace.com>

Allie May is a dog lover, mom, and Dr Pepper addict who turns her caffeine-fueled dreams into believable fiction. She fell in love with the impossible at a young age and has been telling stories (some fiction, some mostly non-fiction) ever since. She has been published in five anthologies. <https://alliemayauthor.com>

Brian McClellan is an epic fantasy author from Cleveland, Ohio. He now lives on the side of a mountain in Utah with his wife, Michele, where he writes books and nurses a crippling video game addiction. Brian's novels include the *Powder Mage* trilogy, *Gods of Blood and Powder*, and the forthcoming *Glass Immortals* from Tor Books. Brian is also the host of *Page Break with Brian McClellan*, a podcast of casual conversations between creative pros. <https://www.brianmcclellan.com/>

Laura McGill writes science fiction and fantasy for adults and teens. She grew up in the US Air Force, dabbled in martial arts, and studied psychology. So she can imitate several American accents, put you in a headlock, and diagnose your personality disorders—all at once. <https://www.thelauramcgill.com/>

T. C. McKnight is an sf fan from his youth. He started with Heinlein and the old masters, working his way through many of them before turning to fantasy—and more recently returning to sf. The urge to write struck hard nearly fifteen years ago, and he has been working on the craft since then, learning anywhere he can. T. C. prefers stories with a purpose, where the character learns and grows, where members of society work together to win the day. "Let the Underdogs unite!" <https://www.tcmcknight.com>

Adam McLain is a Harvard Frank Knox Traveling Fellow, studying twentieth-century dystopia and the legal history of sexual violence. He graduated from Harvard Divinity School with a master of theological studies, emphasizing in women, gender, sexuality, and religion and from Brigham Young University with a BA in English. He recently edited a Mormonism and sf symposium for *SFRA Review*. <https://www.amclain.com>

Cynthia Merrill is an editor and writing coach by profession but a writer by nature. She is passionate about helping writers finish their books and see their potential for publication. She's taught classes at YANCON and is currently seeking representation for her own work. Cynthia lives in Phoenix, Arizona, with her two kids, dog, guinea pigs, and chickens. <http://www.cynthiamerrillediting.com>

Donna Milakovic is a journalist, investigative reporter, and columnist. At Utah Valley University (her day job), she oversees professional writing conferences and workshops and outreach. She is a facilitator and public speaker. Previous to joining UVU, she worked in commercializing robotics and IoT technology at Utah Science Technology and Research Agency (USTAR). She has an MBA from UVU and a BA in English from BYU.

Nick Mills taught and tutored astronomy at BYU. He wrote twenty-four planetarium presentations, shown to more than twenty thousand visitors in approximately eight hundred presentations. He also has performed vocally live on stage and on television in Ireland. He was part of a group in Ireland with a number 1 hit song. He teaches private voice and has been a vocal director and coach for multiple musicals at Mountain View High School in Orem. He spent years researching and taught *The Anatomy of a Number 1 Hit Song*. This year he will teach *Storytelling of the Fourth Kind*. <https://ltue.net/nick-mills-1-being-schooled-by-the-fish/>

Born in southern Arizona, Jonathan LaForce (*Mongo*) spent his formative years in northern Los Angeles County before moving to Texas at the age of nineteen. Two years later, he enlisted in the USMC and found himself stationed in Hawaii. Had it not been so expensive, he'd have stayed in Hawaii at the end of his enlistment. He once again lives in the glorious state of Texas, where he enjoys making good barbecue, drinking Dr Pepper, and writing stories.

Joe Monson is an editor of multiple anthologies, including the LTUE Benefit Anthologies series co-edited with Jaleta Clegg. He is currently working on a space opera trilogy set two thousand years in the future. He collects art and lives in the tops of the mountains with his wife, three children, and their pet library. <http://joemonson.com/>

Frank Morin is a storyteller, an outdoor enthusiast, and an eager traveler. He is the author of fast-paced grab-you-by-the-eyeballs-and-don't-let-go adventures including *The Petralist*, his epic teen fantasy series. Frank also writes *The Facetakers*, fast-action science fiction/fantasy thrillers. Frank lives in Oregon with his lovely wife and four kids, who are all brutal critics but die-hard fans. <http://www.frankmorin.org>

Mari Murdock is a freelance table-top gaming writer based in Utah, best known for her work on the game *Legend of the Five Rings*, having written the Scorpion Clan novella "Whispers of Shadow and Steel" and other *L5R* fiction. She has also worked on *The Expanse* RPG and *Tiny Dungeons 2e*, and she streams weekly RPG live-plays. Her side hustles include work as a professional dungeon master and a college professor at Westminster College. <https://marimurdock.com/>

Born and raised in Anchorage, M. A. Nichols is a lifelong Alaskan, though she did take a hiatus for a few years in Utah to get a fancy university education. She's an eclectic reader, so she became an eclectic author of fantasy, science fiction, and historical romance for young adults and adults. www.ma-nichols.com

Christine Nielson (CMAdler) is a dark fantasy and thriller author. She has published in multiple genres and now has the experience of owning her own publishing company. *Witches, much?* <http://queensandcrows.com>

The people
with towels
are
Committee
Members.

We can answer
your questions!



Chersti Nieveen [share-stee neh-vene] has over fifteen years of editing experience. Clients include indie best sellers, *NY Times* best-selling authors, Hollywood actors, Emmy award-winning screenwriters, and more. She graduated from BYU in editing. When not editing, Chersti writes YA fantasy. <http://www.writetherapy.com>

Rowan North is a freelance mixed-media illustrator and art educator. She has done a bit of everything—from book covers to costume props! Her goal is to help others be brave enough to express themselves. <https://www.rowannorthillustrations.org/>

Craig Nybo writes novels, plays, and musicals. He also composes music. His novels include *Allied Zombies for Peace*, *Small Town Monsters*, *Bieber's Finger*, *Funk Toast and the Pan-Galactic Prom Show*, *Terrifying Lies*, and *Dead Girl*. Craig's musicals include *Tesla vs. Gerusha: Priestess of Cthulhu*, and *Space Funk: A Science Fiction Funk Opera*. Craig works as a professional copywriter. <http://www.craignybo.com>

John M. Olsen has written the *Riland Throne* YA fantasy trilogy and has published over thirty-five short stories. He won the DragonComet short story competition in 2018 with "When Words Fail" and has written stories for and edited award winning anthologies. He is a past president of the League of Utah Writers and loves to encourage writers (especially local authors) to excel. <https://johnmolsen.blogspot.com/>

Kaki Olsen has been a published author for over two decades. Her works include nonfiction, science fiction, fantasy, romance, and horror. Since her first novel was published in 2016, she has been published in several anthologies, and *Miracle on Deck 34 and Other Yuletide Tales*, her science fiction Christmas collection, was published in October 2021. She is a regular contributor to writing conferences as well as symposiums on speculative fiction.

Peter Orullian is a published novelist and short story writer as well as a professional musician and composer. He has published epic fantasy with Tor and is currently collaborating with Brandon Sanderson on an urban fantasy series. He also recently wrote a full touring show in the vein of Trans-Siberian Orchestra that combines music and narrative in *The Bell Ringer*. <https://www.orullian.com>

Erin Palette founded Operation Blazing Sword (a charity which teaches queer people firearm safety for self-defense) and is national coordinator for the Pink Pistols, America's largest pro-gun queer group. She is a frequent guest speaker on the subject of gun rights, queer rights, and their intersection. She also has multiple playtest and publishing credits for various role-playing games. <https://lurkingrhythmically.blogspot.com/>

Dylan Parker is a cohost on *PUCL*, a Pokémon podcast, as well as a freelance editor for both audio and visual mediums. A spin-off show, *PUCL PTU*, takes a live-play approach to the fandom.

Lehua Parker writes speculative stories for kids and adults often set in her native Hawaii. Her published works include the *Niuhi Shark Saga* trilogy, *Lauele Chicken Skin Stories*, and *Lauele Fractured Folktales* as well as short stories, plays, poems, and essays. As an author, editor, and educator trained in literary criticism and advocate of indigenous cultural narratives, Lehua is a frequent presenter at conferences, symposiums, and schools. <http://www.lehuaparker.com/>

Scott R. Parkin is an award-winning author with more than fifty short story sales to a wide variety of markets including fantasy, sf, slice-of-life, romance, horror, and military sf. He is a winner in the Writers of the Future Contest and is working on his second novel. He is also a cohost of the *Stories for Nerds* podcast.

Aubrey Parry is a professionally trained freelance editor who strives to enhance writer's words to help them create the best stories. She has a BA in English with a minor in editing. Aubrey is well-versed in editing for most genres and has worked on books from fantasy to self-help. She specializes in editing the tiny details of each story to make a great story shine. <https://ravishingrevisions.wordpress.com/>

Janci Patterson writes contemporary romance, epic fantasy, and young adult novels. She collaborated with Brandon Sanderson on three novellas in his *Skyward* series, beginning with *Sunreach*, and on the upcoming final novel in the *Alcatraz vs the Evil Librarian* series. Janci has also written several series with Megan Walker, including the rom com series *The Extra*, and the *Five Lands* saga under the pen name Cara Witter. <http://www.jancipatterson.com>

An avid lover of story, **Nicholas Petrarch** has spent much of his life studying literature and its power to inform the lives of those who read it. Married to his muse, Nick juggles writing amidst the many demands of family life as he writes stories filled with fantastical elements woven with timeless themes. <https://www.nicholaspetrarch.com>

The Provo Pirate has been a blacksmith for ten years, making everything from knives to hooks to frying pans. He has also spent the last eight years being a historical re-creator at the Pioneer Village in Provo. He is also the blacksmith at Evermore park.

Ben Pistorius is a writer, storyteller and voice actor in the Salt Lake area. They have worked in many different things throughout their life from fast food to residential treatment, but is now pursuing their main passion, storytelling. Ben is Dan'dee-nii, a member of the Confederated Tribes of Siletz and loves to share their stories in various forms of performance.

Charlie Pulsipher is a were-author, cardboard artist, velociraptor impersonator, and collector of odd sentences. He plans on surviving the apocalypse that will start when dust bunnies revolt

against their vacuum cleaner masters. He writes science fiction and fantasy that make up for any tendencies to nibble on people. But his ultimate goal is to flood the world with empathy. <http://charliepulsipher.com/>

Jared Quan is an author/gamer/writer, Twitch affiliate, a former writer for *Sports Illustrated* and *Yahoo*. Published works include *Changing Wax*, award-winning "Prepped," *Last Outpost on Zombi Highway*, and *Really Random and Ridiculous Ride-share Rumors*. He has served in key roles with Storymakers, League of Utah Writers, CASWJ, EMAA, BWN, TEDxSaltLakeCity, UVU Book Academy, Utah Poet Laureate Selection Committee, and for countless organizations. <http://www.jaredquan.com/>

Best-selling author **J. D. Raisor's** areas of expertise include fantasy and science fiction novels and table-top games that kids can play as young as age two. He has also helped write the chess and game design merit badge pamphlets. As a historian, J. D. knows lots about true history and the more fun-to-read pseudo-history—especially about his royal ancestors.

Kaela Rivera grew up believing in will-o-the-wisps and el chupacabra, and now she writes about them from her home in the Wild West. Her debut novel, *Cece Rios and the Desert of Souls*, came out from Harper Children's in April 2021. When she's not crafting stories, she's using her BA in English from BYU—I as an editor for a marketing company. <https://www.kaelarivera.com/>

The Robotanist is an astrobioengineer with a general tendency to dabble in everything. I have advanced degrees in science and botany with a fair bit of bioengineering in the mix. I'm currently engaged in putting plants in orbit with a long-term goal of developing stable biospheres for humans to live in. This is vital if we ever hope to live in space or on other worlds. I am also a sometime writer, philosopher, and polymath when I'm in the mood.

Talysa Sainz is a freelance editor who believes life's deepest truths can be found in fiction. She runs her own editing business and volunteers with the League of Utah Writers. Always fascinated with the structure of words, she studied English linguistics and editing at BYU. She then went on to receive a master's of science in management and leadership, focusing on nonprofit work, from WGU. Talysa is the president of the Utah Freelance Editors.

Jessie Sams is a professional conlanger and professor of linguistics. Working with her partner, David J. Peterson, she has co-created several languages, including Ménishè (appearing in Freeform's *Motherland: Fort Salem*), and co-hosts the weekly conlanging stream LangTime Studio on YouTube. <http://www.jessiesams.com>

R. M. Scott loves to weave the fantastical into her writing. She lives in the mountains of Idaho with her husband and two children. She is an

In Memoriam

To the patron saints who touched our lives before bravely going into that great beyond.



Marion K. "Doc" Smith—BYU professor of English and the force behind the symposium.

Betty Pope—a librarian at BYU and the main reason BYU has a science fiction and fantasy collection. We miss her sweet smile and gracious support.

Sue Ream—a BYU professor of English who generously opened her home to guests and committee members alike.



Linda Hunter Adams—director of the BYU Humanities Publication Center, who gave us the tools, a space, and encouragement to pursue our dreams.

Jonathan Langford—second chair of LTUE, who had immense intellect, good humor, and boundless enthusiasm and support for the sf/f community.

Dave Wolverton—author and mentor, who was part of the committee during the early years and generously and kindly shared his knowledge and time to teach beginners and pros alike.



award-winning member of RWA and has graduated with a BA and MA in business. When she's not calculating financial metrics, you can find her hiking to waterfalls, swimming in mountain lakes, and paddleboarding down the Middle Fork. <http://www.rmsscottaauthor.com>

B. A. Simmons is a teacher and writer living in Ogden, Utah. He writes the *Archipelago* series as well as myriad short stories in fantasy and science fiction. He is also a design collaborator for the RPG Planet Archipelago. Aside from teaching, writing and playing RPGs, he is also an ultrarunner, avid hiker, birder, and beekeeper. <https://www.planet-archipelago.com/>

Jess Smart Smiley is a joke! Seriously. He makes rad pictures with his bare hands and writes strange fantasy and science fiction for adults and young readers. Jess has created works for Penguin Random House, DisneyPixar, and Cartoon Network, and has helped thousands of children, teens, and adults around the world create their first comics. <http://www.linktr.ee/jess.smart.smiley>

I'm **Emily Martha Sorensen**, and I write clean fantasy books that'll make you grin. My characters are quick on their feet, clever, and looking for a way to solve the problem before the villain wins. Sometimes they get a romantic interest. Sometimes they don't. Sometimes they just get to smack stupid people upside the head. I've been known to

write about snarky heroines, fairy tales, and baby dragons in the 1920s.

Amanda (Spriggs) Montandon grew up in a small mountain town in Colorado. She has a BA in English and graduated with an MA in 2021 from Kevin J. Anderson's publishing program at Western Colorado University. She is married to successful indie author Kal Spriggs and resides wherever the Army sends them with their child, Robert, and two spoiled, chonkin' cats.

Berin Stephens is a professional saxophonist and author. He grew up in the thriving metropolis of Chugiak, Alaska. He currently lives in Utah Valley with his wife, cat, and aloe plant. <https://berinstephens.com/>

Jennie Stevens is a wife, mother, copyeditor, and connoisseur of all things nerdy. She has edited hundreds of manuscripts and achieved her life-long dream of being paid to read books. Follow her on social media (@jennietheeditor) for book recommendations and grammar tips. <https://www.jennietheeditor.com/>

Darci Stone won the Golden Pen grand prize award in *Writers of the Future* volume 34. She has a degree in physics teaching and a minor in cultural anthropology. Darci currently develops online science curriculum for Alpine School District. <http://www.thedarci.com>

Eric James Stone is a Nebula Award winner and Hugo Award nominee. Over fifty of his stories have been published in venues such as *Analog Science Fiction & Fact* and *Nature*. His debut novel, the science fiction thriller *Unforgettable*, has been optioned by Hollywood multiple times. Eric lives in Utah with his wife, Darci, who is an award-winning author herself. <https://www.ericjamesstone.com>

Eric G. Swedin is a professor of history at Weber State University. His doctorate is in the history of science and technology. His publications include numerous articles, six history books, four science fiction novels, and a historical mystery novel. His *When Angels Wept: A What-If History of the Cuban Missile Crisis* won the 2010 Sidewise Award for Alternate History. Eric lives with his family in a house built in 1881. <http://www.swedin.org/>

Daniel Swenson is a fantasy author whose profound and unique adventures can be found in his novels *The Shadow above the Flames* and *A Dragon's Fate* (2019 Whitney Award Finalist) and his short stories in the *Valcoria Awakenings* and *Choose Your Own Apocalypse* anthologies. Daniel is also the creator of *Dungeon Crawlers Radio*, an exciting geek podcast that focuses on gaming, comics, books, and other aspects of the world of geek. DCR was a Hugo Award finalist in 2015. <http://DragonsFate.com>

Scott E. Tarbet's speculative fiction stories have garnered multiple awards, critical acclaim, and entertain a burgeoning fan base. He writes in several genres, including steampunk, fantasy, paranormal, techno-thriller, and historical fiction. <http://www.scotttarbet.timp.net>

Richard Teasdale is a filmmaker with over a decade of working experience in the industry. His editing credits include award-winning horror shorts "Evening with My Comatose Mother," "Creatures of White Chapel," and "Kiss the Devil in the Dark." He also directed the comedy web series *Unsung Heroes*. He is the deputy director of the genre film festival FilmQuest here in Provo, Utah. <http://www.filmquestfest.com>

Mike Thayer is the author of *The Double Life of Danny Day* and *The Epic Adventures of the Techno Wizard* series. He has cast a ring on the slopes of Mt. Doom, eaten a feast at the Green Dragon Inn, cemented Excalibur in a sandstone block, tasted butter beer in Diagon Alley, and built a secret door to his storage room. <http://thetechnowizardbooks.com>

Sammie Trinidad is a proud Slytherin and a "Filipina Wonder Woman." Having fallen in love with writing at the age of nine, she dabbles in many genres but especially favors fantasy, magical realism, creative nonfiction, contemporary, and short fiction. Her short stories have been published in the League of Utah Writers anthology as well as the Eagle Con anthology. The three Ts are important to her: traveling, tacos, and time with family.

Megan Grey Walker is an author of YA urban fantasy, epic fantasy, and contemporary romance. Along with co-author Janci Patterson, she has written *The Skilled* series, *The Extra* series, and *The Five Lands* saga (under the pen name Cara Witter). She

has also published several fantasy/science-fiction stories under the name Megan Grey. https://linktr.ee/megan_walker

Devri Walls is a US and international best-selling author. Having released eight novels to date, she specializes in all things fantasy and paranormal. She is an in-demand speaker and panelist, having appeared as a panelist at San Diego Comic Con and the keynote speaker for Boise Book Fest. Devri is so grateful for opportunities that allow her to help her fellow writers along the path. <https://www.devriwalls.com>

Jason Warren is an artist and maker who has amassed a wide portfolio of experience and skills including design, sculpting, illustration, drawing, painting, 3D modeling, 3D printing, packaging, printing, mold making, casting, book binding, woodworking, screen printing, artificial tree and shrub fabrication, puppetry and marionette construction, theatre make-up including latex prosthetics, foundry work, and textile design and fabrication. Jason and his family live and make art in Utah. <https://www.gloveink.com>

Lynette White is a thirteen-time indie-published writer. Her published works include twenty-one short stories, a progressive fantasy, and her own dark fantasy series. Her unique perspective brings a fresh twist to the writing process and indie publishing.

Johnny Worthen is an award-winning, best-selling, multiple-genre, tie-dye wearing author, voyager, and darn fine human being! Trained in stand-up comedy, modern literary criticism, and cultural studies, he writes upmarket fiction long and short and mentors where he can. He is a Utah Writer of the Year and sitting president of the League of Utah Writers. When not writing

or haunting conferences and conventions, he is a writing instructor at the University of Utah. <http://johnnyworthen.com/index.html>

Newell Wright is a professor of international business and marketing at North Dakota State University who researches intercultural proficiency.

Daniel Yocom does geeky things at night because his day job won't let him. This dates back to the 1960s through games, books, movies, and stranger things better shared in small groups. He's written hundreds of articles about these topics for his own blog, other websites, and magazines after extensive research along with short stories. His research includes attending conventions, sharing on panels and presentations, and road-tripping with his wife. <http://www.guildmastergaming.com/>

Bryan Young works across many different media. His work as a writer and producer has been called "filmmaking gold" by the *New York Times*. He's also published comic books with Slave Labor Graphics and Image Comics. He's been a regular contributor for the *Huffington Post*, *StarWars.com*, *Star Wars Insider* magazine, *SYFY*, *Film*, and more. He co-authored *Robotech: The Macross Saga* RPG in 2019 and in 2020 he wrote a novel in the *BattleTech* universe called *Honor's Gauntlet*. <http://www.swankmotron.com>

E. A. Younker is a technical writer who has traversed through various companies to land as the office support for an irrigation and landscape company. When not scheduling sprinkler techs or updating Facebook with pictures of retaining walls and paver patios, she daydreams about dragons and spaceships. She and her husband live in the Portland, OR, area and try to do their small part to "Keep Portland Weird."

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Listing of Events with Participants

See postings near the registration desk for any last-minute changes.

Thursday, February 17

Thu 9:00 AM

Getting Your Players on the Hook

When it comes to plot hooks, what does it take to get players to bite? In this panel we discuss how to create motivating encounters to move the plot forward, and what to do when nothing seems to be working. (Gaming, Amphitheater)

Scott R. Parkin (M), Dax Levine, Erin Palette, Nicholas Petrarch

Working with Reviewers

Why do you need reviewers? When do you need them? How do you find them? Should you pay or otherwise incentivize them? (Pro-Dev, Arches)

Joe Monson (M), Ali Cross, Steve Diamond, M. A. Nichols

Introducing the Supporting Cast

Favorite sidekicks and hype men, and how they change the stories they're in. (Books, Bryce)

Megan Lloyd (M), Jodi Jensen, Chersti Nieveen, Devri Walls

Beyond Adobe: Comparing Art Software

We all know about Photoshop—but what other options are there, and how do they compare in capability and price? (Art, Cedar)

Magnus Borson (M), Steve Planet Archipelago, J. Abram Barneck

The Editor's Toolbox

Every editor has tools like style guides, software, and macros that help them get the job done. (Editing, Elm)

Kaela Rivera (M), Kristy S. Gilbert, Troy Lambert, Nic Nelson

Khan! The Rise and Fall of the Mongolian Empire

Genghis Khan took the world by storm when he combined his people's understanding of horses with his desire for revenge. What were the circumstances that made the Mongolian Empire possible? What happened to his empire afterward, and how has this empire affected the history and culture of the world since? (Worldbuilding, Maple)

Eric Swedin (M), Ann Chamberlin, G. Scott Huggins, Mongo, Frank Morin, Darci Stone

Voiceover Freelancing and Creating Your Own Audio Books

Join us to learn the techniques, tools, and process to create your own audio book. (TMA, Oak)

Mike Thayer (M), Stephen Gashler, Benjamin K. Hewett

Plot: Which to Choose and Use

There are more plots than the Hero's Journey. Which to choose and how it affects the story. (Writing, Zion)

Peter Orullian (M), Dan Allen, Amy Beatty, M. Todd Gallowglas,

Thu 10:00 AM

The Evolution of English

From Anglo-Saxons to modern influencers, English is continually evolving. (Editing, Amphitheater)

Kyro Dean (M), Lance Conrad, M. Todd Gallowglas, Lehua Parker, Talysa Sainz

YA Grows Up

How YA has matured with its audience—from a teen-only genre, now veering into adult territory. (Books, Arches)

Christine Nielson (CMAdler) (M), Ali Cross, James A. Owen

What Is a Beat?

A beat sounds simple, but what is a story beat, really, and how can it help shape your writing? (Writing, Bryce)

Craig Nybo (M), Michelle Cowart, Michelle Kleihege, Nic Nelson

Play It Again, Sam: Video Games That Are Worth Replaying

Take a trip down memory lane and revisit history's most epic video games. Whether it's to relive a moment of glory or to have a totally different story experience, find out which games are worth a replay. (Gaming, Cedar)

Magnus Borson (M), Ann Hunter, Brennan "Talonos" Smith

Writing the Trans Person

Expressing the trans experience in character journeys. (Writing, Elm)

Ben Pistorius (M), Ravyn Evermore, Vinn Horne, Michael Jensen

Art Supplies on a Budget

Canvas, paint, brushes, the list goes on—what types of supplies do you really need for your craft, and how do you get them without breaking the bank? (Art, Maple)

Charlie Pulsipher (M), Devon Dorrity, Renae Kingsley, Rowan North

Storytelling of the Fourth Kind

Can you tell a story with music? A common thought for film making is that there are three kinds of storytelling: the script, the filming (acting, directing, and filming), and the video editing. But what happens if you don't have the right soundtrack and sound effects? Join us to learn about a fourth kind of storytelling. (TMA, Oak)

Nick Mills

Thu 11:00 AM

Learning to Love Adverbs

Adverbs are often misunderstood and misused. Come discuss how and when to use them effectively. (Editing, Amphitheater)

Emma Heggem (M), Suzy Bills, Jodi Jensen, B. A. Simmons, Jennie Stevens, Scott E. Tarbet

More Than the Horror: Relationships in Genre

Building strong characters and relationships in horror stories (Writing, Arches)

Pitch Sessions

Every year, LTUE hosts awesome agents and publishers who come to hear your story pitch, critique your query letters, and look for their next bestseller. Twenty dollars buys you ten minutes of individual attention from the agent or editor of your choice. Sign-ups are online at Eventzilla.com. Subject to change. Lock in your spot early!

Michaelbrent Collings (M), Steve Diamond, Stephen Gashler, Christine Nielson (CMAAdler), Jody Lynn Nye, Kaki Olsen

Kosher and Halal Food from the Stars: Fitting Alien Food into Dietary Restrictions

Jews, Muslims, Hindus, and Latter-day Saints are among many religious traditions that observe religious restrictions for their diets. How might these different traditions adapt their restrictions to alien foods? How might aliens approach our own diet and restrictions? (Worldbuilding, Bryce)

Ann Chamberlin (M), J. Anne Campanile, Stan Crowe, Emily Martha Sorensen

When Players Go Off-Script: GM Improvising

How do those professional DMs do it? It seems like they are prepared for anything all the time. What techniques and tools are available for GMs to improvise when needed? What can you do to practice and develop those skills? (Gaming, Elm)

Erin Palette (M), Ravyn Evermore, Paul Genesse, Dax Levine, Daniel Swenson

Total-Immersion Storytelling (See Me, Hear Me, Read Me): Creating Captivating Stories in Any Medium

How do you create an entire experience to bring your audience into the world of your story: script (story), visuals, and audio (both sound effects and mood music) combined can immerse us into a new world. Great stories, fables and poetry [lyrics] reach into the heart in powerful and ineffable ways. Getting the right mix of each element can drive the story

deeply into the hearts of the readers, listeners, and viewers. (TMA, Maple)

Peter Orullian (M), Kenny Baldwin, Travis Deming, Craig Nybo, Richard Teasdale

Alternative Art Media

An examination of various visual art forms beyond drawing, illustration, and painting. (Art, Oak)

Steve Planet Archipelago (M), Daniel Cureton, Charlie Pulsipher

Thu 12:00 noon

Dealing with Rejection

Pushing through rejection is a necessary skill for creators. Learn how to stay focused and motivated during hard times. (ProDev, Amphitheater)

C. H. Lindsay (M), Michael Jensen, Renae Kingsley, C. R. Langille, Megan Lloyd

Bearing Arms for Fun and Profit: How to Carry That Gun Axe

Any respectable gentleman will carry a sword, a gun, an axe, a knife, or any reasonable combination thereof, to be prepared for any sort of danger—and any respectable criminal to cause any sort of danger. What considerations do weapon carriers need to make as they carry their weapons? (Worldbuilding, Arches)

Amanda (Spriggs) Montandon (M), Steve Planet Archipelago, Michelle Kleihege, The Provo Pirate

Telling (Showing) the Visual Story

For film and stage: developing your characters and plot through action. (TMA, Bryce)

Richard Teasdale (M), Kenny Baldwin, Blake Casselman, Tom Durham, Craig Nybo

Publishing in the Future

New technology and new trends continually change the publishing industry. Where is the industry going, and how can you prepare yourself for the future of publishing? (ProDev, Cedar)

Charlie N. Holmberg (M), James A. Owen

Art on the Go

Art bags, rolls, kits, stands, and tablets. Lets see what it takes to do art on the go. (Art, Elm)

Rowan North (M), Bobbie Berendson W, Travis Deming, Brian C. Hailes

Game Adaptations: Which Ones Are Worth Your Time?

From *X-Men* to *Big Trouble in Little China*, *Lord of the Rings* to *Cthulhu*, some of the most popular games out there are based on books and movies. Unfortunately, some of the worst games are too. Find out what made them work (or didn't) with both writing and gaming experts. (Gaming, Juniper)

Michaelbrent Collings, David J. Peterson, Brennan "Talonos" Smith

I'm Feeling Nostalgic

Which previously popular science fiction and fantasy authors were overrated? Which ones have fallen by the wayside that deserve more love? (Books, Maple)

Eric Swedin (M), Lance Conrad, Allie May, Sammie Trinidad

Freelancing 101: From Website Creation to Finding Work

Freelancing pros will teach you how to make it on your own and why it's a good idea. (Editing, Zion)

Troy Lambert (M), Suzy Bills, Dave Doering, Stephen Gashler, Dax Levine

Thu 1:00 PM

How to Teach Board Games to Your Friends and Have Them Still Like You

Teaching new games can be more art than science. Sure, you love it, but how do you make it a good experience for your friends and family too? (Gaming, Arches)

B. A. Simmons (M), Dax Levine, Jess Lindsay, Dylan Parker, Daniel Yocom

Creator Chat with Brennan Smith

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Brennan "Talonos" Smith

Many Tiny Steps from Idea to Book

The long journey from taking an idea to creating and selling a book. (Writing, Bryce)

What's a Creator Chat?

A creator chat is an informal chat, generally around (in our case) cocoa. Sign up to have a conversation with some of our special guests. Space is limited; first come, first served. Sign up outside the Boardroom each morning.

Thursday

1:00 PM Brennan "Talonos" Smith

4:00 PM Jody Lynn Nye

Friday

11:00 AM Kevin J. Anderson

noon Brian C. Hailes

1:00 PM Megan Lloyd

3:00 PM James A. Owen

4:00 PM David J. Peterson

5:00 PM Dave Doering

Saturday

11:00 AM L. Palmer

noon Dax Levine

3:00 PM Nic Nelson

4:00 PM Stephen L. Gashler

5:00 PM Joni Labaqui

Thursday, February 17, 2022

	Amphitheater	Cedar	Elm	Juniper	Maple	Oak	Zion	Bryce	Arches	Canyon	Boardroom
9 AM	Getting Your Players on the Hook	Beyond Adobe: Comparing Art Software	The Editor's Toolbox		Khan! The Rise and Fall of the Mongolian Empire	Voiceover Freelancing and Creating Your Own Audio Books	Plot: Which to Choose and Use	Introducing the Supporting Cast	Working with Reviewers		
10 AM	The Evolution of English	Play It Again, Sam: Video Games That Are Worth Replaying	Writing the Trans Person		Art Supplies on a Budget	Storytelling of the Fourth Kind		What Is a Beat?	YA Grows Up		
11 AM	Learning to Love Adverbs		When Players Go Off-Script: GM Improvising		Total-Immersion Storytelling (See Me, Hear Me, Read Me)	Alternative Art Media		Kosher and Halal Food from the Stars: Fitting Alien Food into Dietary Restrictions	More Than the Horror: Relationships in Genre		
noon	Dealing with Rejection	Publishing in the Future	Art on the Go	Game Adaptations: Which Ones Are Worth Your Time?	I'm Feeling Nostalgic		Freelancing 101: From Website Creation to Finding Work	Telling (Showing) the Visual Story	Bearing Arms for Fun and Profit: How to Carry That Gun Axe		Writer Meetup: YA Fiction
1 PM		Adapting Stories for Film or Stage	Mr Smith Goes to Jupiter: The Approaching Age of Civilians in Space	Write Hacks	<i>Parliament of Wizards</i> Anthology Release	<i>LangTime Studio</i> —Live Podcast (1.5 hours)	The Book Was Better	Many Tiny Steps from Idea to Book	How to Teach Board Games to Your Friends and Have Them Still Like You		Creator Chat with Brennan Smith
2 PM							Brian C. Hailes Keynote				
3 PM	Avoiding Time Travel Traps	Editing Conlangs	A Space Opera Starter Kit	School Visits for Authors (2 hours)	Level Up Your Character Development Using Role Playing Games			Transitioning from Creativity to Business	The Best Science Fiction and Fantasy Scenes Ever (So Far)	What Your Story Is Missing	Artist Meetup
4 PM	Maintaining Your Mental Health	Selecting a Character's Arc	Amazing Storytelling for the Big (and Little) Screen				We Were Promised Flying Cars!		Diversity Retconning	No Mirrors: Character Description in First Person	Creator Chat with Jody Lynn Nye
5 PM	Workshop Your Pitches, Taglines, and Loglines	What Makes a Great Cover? Getting Beyond the Cover Art	<i>Hamilton</i> and Other New Musicals	Double, Double, Toil and Trouble	Life as a Teetotaler: The Culture of Alcohol Abstinence		Otherworldly Intelligence	Crowdsourcing Your Projects	Screenwriting vs. Prose	Conscious Editing	Writer Meetup: Science Fiction
6 PM	Living with Perfectionism	Improv Workshop: Tools for Creative Freedom and Great Storytelling	Finding References for the Futuristic and Fantastic	Land Emotional Responses from Video Games	It Was Forty Years Ago Today . . .		Avengers Assemble: Building a Team	I Have the Power! The Future of Energy	Mastering the Art of Networking		Writer Meetup: Horror
7 PM	2020: A Remote Table-Top Playing Odyssey	My Genre Wish List		The Master: Michael Whelan	Filking					Film Festival	
8 PM	From Editor to Writing Coach	Failure Management		Science Fiction and Fantasy Comics I Like							

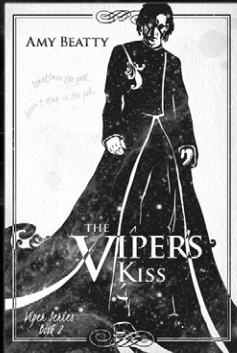
Saturday, February 19, 2022

	Amphitheater	Cedar	Elm	Juniper	Maple	Oak	Zion	Bryce	Arches	Canyon	Boardroom
9 AM	Dimensional Art	Fantasy Goes Back . . . Way Back	The Foundation for Asimov's <i>Foundation</i> Series	Writing Pass: Protagonist	RPGs for the Next Generation		Learning the Lingo of Publishing	What Makes a Good Fiction Editor?	Shrödinger's iPad: The Promises and Limitations of Quantum Computing		
10 AM	Putting Bread on the Table	Dave Farland/Wolverton Wake	The Full-Time DM: Getting Paid to Roll the Dice	Maidens, Monsters, Movie Posters—The Creative Journey of Brian C. Hailes	Your Creative Space: Staying Inspired and Effective	Writing, Shooting, and Editing Your Own Book Trailer	In the Land of Giants: Life among Megafauna	Writing Pass: Antagonist	Deep Science Fiction in <i>Star Trek</i>		Writer Meetup: Romance
11 AM	How Magic Affects the Land: Dealing with Toxic Magic Spills	The Role of Cover Art to Attract and Repel an Audience			Streaming 101		Writing Pass: Relationships		What Are the Different Types of Editing?		Creator Chat with L. Palmer
noon		The Art of Failure	Point/Counterpoint: Competitive vs. Co-op Games	The Song Writing (and Theory) Crash Course	Protecting Your Online Art	"The Deconstruction of Trauma in <i>WandaVision</i> "	Writers of the Future	Writing Pass: Worldbuilding	Now We're Cooking, and How! Cooking through the Ages		Creator Chat with Dax Levine
1 PM	The One: Finding Your Editorial Match	I'm a Lazy Dungeon Master, and You Can Be Too!		Adventures in "Meet Cute"	Where the Crap Does Crap Go? Dealing with Trash and Sewage	Illustrators of the Future		Pet Peeves in Publishing	Writing Pass: Environmental		Creator Chat with Brandon Mull
2 PM							Megan Lloyd Keynote				
3 PM	Beyond Zeus and Thor	The Geek's Guide to Literary Theory	Choosing an RPG System: There Are More Than Just Dungeons & Dragons?	Writing Strategies not Rules	Have TARDIS, Will Time Travel: Motivations for the Time Traveling Character	The Victorian Culture of Death		Stick the Landing: Writing a Good Ending	Pen Names: What's in a Name?	The Author-Editor Relationship	Creator Chat with Nic Nelson
4 PM			Deeper Reading for Deeper Writing	Preparing for NaNoWriMo	A GM's Guide to Writing and Self-Publishing an Epic Adventure		Finding Your Audience	Pick the Right Book Every Time	Archaeology and World Building	Stay on Target: Editing for Your Audience	Creator Chat with Stephen L. Gashler
5 PM	Collaborative Screen Writing	What I Wish I Knew When I Started		Science Fiction Faux Pas					It's Not Too Late: Starting Writing When Older		Creator Chat with Joni Labaqui
6 PM	Defining and Measuring Success	Fanfiction: Having Fun	Beat Writer's Block with a Game Night	Continuing Your Art Education	The Ins and Outs of Collaborating with Other Authors				Caring for the Writer	<i>Writing Excuses</i> Live Podcast	Writer Meetup: Short Fiction
7 PM					Filking		Gala Banquet (2 hours; tickets required)				

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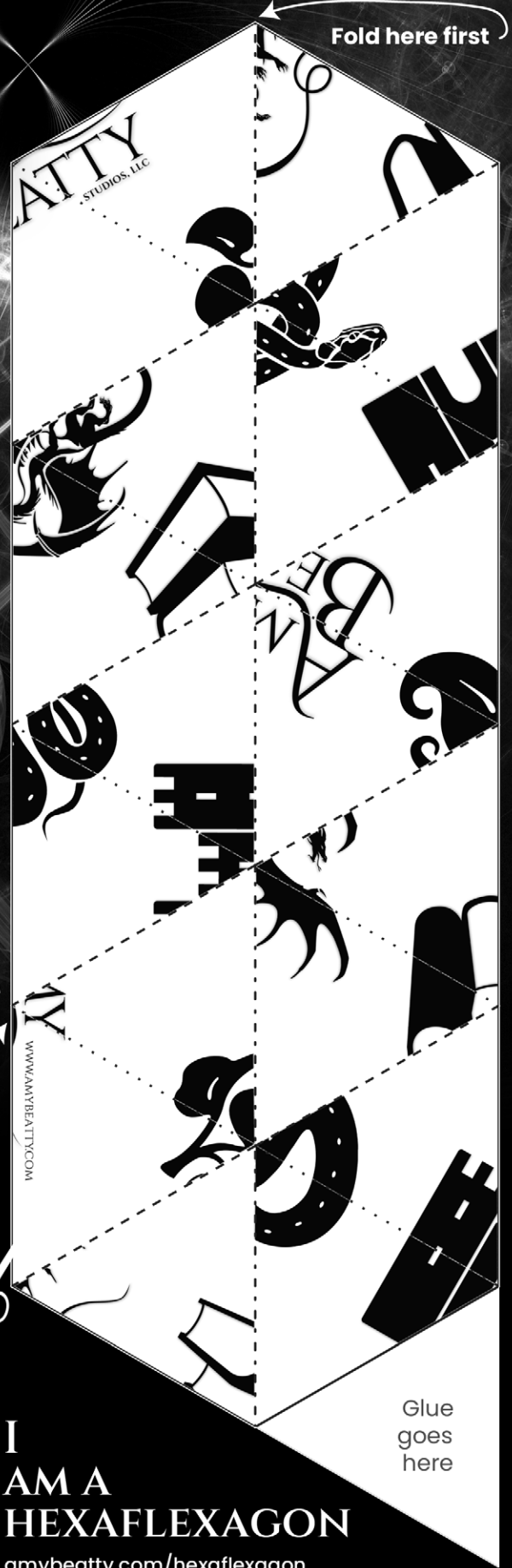
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"An extraordinarily entertaining and innovative treatment of dragons . . . the relationships among the characters are extraordinarily well developed. I recommend this book highly . . ."

— Orson Scott Card
Review of *Dragon Ascending*
Hatrack.com, Nov. 1, 2018

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Recordings at LTUE

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Recording without permission is discourteous and a violation of copyright laws. If you are given permission, it will be personal to you; you do not have the right to distribute, share, or make copies of your recordings.

M. A. Nichols (M), Robert J Defendi, Travis Deming, Nic Nelson, Megan Grey Walker

Adapting Stories for Film or Stage

This workshop covers how to adapt your story for film, or how to convert your book into a stage play (there are differences). We will also cover the reasons why some filmmakers buy the rights to famous novels but never use even half of the book. Why does marketing have such a big impact on TMA? Wouldn't the art be better if we could get rid of marketing? (TMA, Cedar)

Blake Casselman (M), Michaelbrent Collings, Stephen Gashler, Brandon Ho, Aaron Johnston, Megan Lloyd

Mr Smith Goes to Jupiter: The Approaching Age of Civilians in Space

The very first astronauts were test pilots who trained incredibly hard to get into space; since then, many other people have left for the stars. How has training changed over time, and what considerations need to be made as more civilians go into space with little to no training? (Worldbuilding, Elm)

Kaki Olsen (M), Ariadne Kane, The Robotanist, Darci Stone

Write Hacks

Tips, tricks, and hacks to make writing easier. (Writing, Juniper)

Donna Milakovic (M), J. Anne Campanile, James Jakins, Jodi Jensen, Nicholas Petrarch

Parliament of Wizards Anthology Release

Come join us for the launch party of the LTUE 2022 benefit anthology, *Parliament of Wizards*. Meet some of the authors and editors, and get your signed copy. Proceeds go to support student memberships at LTUE. (Maple)

Joe Monson (M), Candice R. Lisle, Scott R. Parkin, Eric James Stone

The Book Was Better

Why great books don't always make great movies and vice versa, and how stories change based on the media they use. (Books, Zion)

Emma Heggem (M), Kristy S. Gilbert, Dan Haring, Sammie Trinidad, Johnny Worthen

LangTime Studio Live Podcast

Join David J. Peterson and Jessie Sams for a live episode of *LangTime Studio* Podcast. (1.5 hours) (TMA, Juniper)

David J. Peterson, Jessie Sams

Thu 2:00 PM

Keynote

Come hear from our guest of honor! (Zion)
Brian C. Hailes

Thu 3:00 PM

Avoiding Time Travel Traps

Writing a time travel story can be perilous: it turns causality on its head, and thus can be tricky to get right. We will discuss how to write these stories, avoiding paradoxes and pitfalls. (Worldbuilding, Amphitheater)

Charlie Pulsipher

The Best Science Fiction and Fantasy Scenes Ever (So Far)

We'll showcase and discuss the best scenes in all of science fiction and fantasy moviedom. You'll love us and you'll hate us for the ones we've picked and the ones we didn't. They've already changed your lives. How will other great scenes change our lives in the future? (TMA, Arches)

Dylan Parker (M), Tom Durham, Megan Lloyd, Daniel Swenson, Richard Teasdale

Transitioning from Creativity to Business

Publishing your creative works requires a business mindset. How can you set yourself

up for success without losing your creative mojo? (ProDev, Bryce)

Steve Diamond, Christine Nielson (CMAAdler)

Editing Conlangs

Learn from editors and authors who have experience in the fascinating world of conlangs. (Editing, Cedar)

Logan Kearsley (M), Kristy S. Gilbert, David J. Peterson, Talysa Sainz, Jessie Sams

A Space Opera Starter Kit

New to the wonderful world of space operas? This panel will recommend some to get you started. (Books, Elm)

Joe Monson (M), Kevin J. Anderson, Max Florschutz, L. Palmer

School Visits for Authors

This 2-hour presentation covers everything from virtual to in-person; how to engage with students, librarians, and schools—and how to be worth what you charge! (2 hours) (TMA, Juniper)

Mike Thayer

Level Up Your Character Development Using Role Playing Games

Need good three-dimensional characters? Take advantage of gaming systems that have already mastered the process. Talk with the gaming system experts about taking control of your own hero's journey in writing (and even playing) epic characters. (Gaming, Maple)

Anna F. Marasco (M), Quiana Chase, Ravyn Evermore, Janci Patterson, J. D. Raisor, Johnny Worthen

What Your Story Is Missing

An exploration of overlooked storytelling elements. (Writing, Canyon)

Lance Conrad



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Thu 4:00 PM

Maintaining Your Mental Health

Writing can be an emotional and stressful journey. How can you balance a writing career with your mental health? (ProDev, Amphitheater)

Vindaloo Diesel, Paul Genesse, Michael Jensen, Anna F. Marasco

Diversity Retconning

Does retrofitting diversity work, and is it constructive? We'll dive into examples like Hermione in *Harry Potter and the Cursed Child* and Meg in *A Wrinkle in Time*. (Books, Arches)

Adam McLain (M), Amanda G, Mari Murock, Lehua Parker

Creator Chat with Jody Lynn Nye

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Jody Lynn Nye

No Mirrors: Character Description in First Person

How to tell the audience what a character looks like without having them talk to a mirror. (Writing, Canyon)

C. Rae D'Arc (M), J. Anne Campanile, Max Florschutz, Charlie Pulsipher

Selecting a Character's Arc

Main characters may get the largest arcs, but other characters have their own arcs, too. How do you choose the right one and how will it affect your story? (Writing, Cedar)

B. A. Simmons (M), Cassiopeia Fletcher, Frank Morin, M. A. Nichols, Christine Nielson (CMAdler), Peter Orullian

Amazing Storytelling for the Big (and Little) Screen

Join our experienced filmmakers to learn how to go from story idea to legendary picture. We

will cover a variety of ways that award-winning movies get made. (TMA, Elm)

Richard Teasdale (M), Stephen Gashler, Brandon Ho, Aaron Johnston, Megan Lloyd

We Were Promised Flying Cars!

Early science fiction had fantastic visions for our day: flying cars and jet packs, fusion power, cyborgs

and genetically modified humans, Lunar and Martian bases, artificial intelligence refusing to open airlocks. Where is all this fantastic technology? How can you create believable technologies for your own stories? (Worldbuilding, Zion)

Magnus Borson

Thu 5:00 PM

Workshop Your Pitches, Taglines, and Loglines

Join us in workshoping your pitches, taglines, and loglines. (ProDev, Amphitheater)

M. Todd Gallowglas (M), Charlie N. Holmberg, L. Palmer

Screenwriting vs. Prose

We will cover the major differences between scripts and prose, how scripts are adapted from prose, and how both differ from scripts written from scratch. We will also discuss the market for script writing. (TMA, Arches)

John Lee

Crowdsourcing Your Projects

Crowdsourcing isn't just about money. Ideas, titles, endings, book covers, and characters can all be gleaned or ratified from this method. (ProDev, Bryce)

James A. Owen (M), Travis Deming,

Conscious Editing

Conscious editors encourage inclusive, empowering language use and style. (Editing, Canyon)

Dene Low (M), Kristy S. Gilbert, Talysa Sainz, Jennie Stevens

What Makes a Great Cover? Getting Beyond the Cover Art

There is more to cover art than just the illustration. What is the relationship between a cover designer and the cover artist? How can they best collaborate and leverage each others' work? (Art, Cedar)

Joe Monson (M), Kevin J. Anderson, Kyro Dean, Ravyn Evermore, Adam Heesch

Hamilton and Other New Musicals

This panel will discuss how *Hamilton*, the Broadway musical, opened the way for other new-age style musicals. (TMA, Elm)

Amanda G (M), Stephen Gashler, Megan Lloyd, Anna F. Marasco

Double, Double, Toil and Trouble

How witches have been portrayed in literature over time. (Books, Juniper)

Jess Lindsay (M), Natalie Brianne, Ann Chamberlin, Ariadne Kane, Christine Nielson (CMAdler)

Life as a Teetotaler: The Culture of Alcohol Abstinence

Whether for religious or personal reasons, some of us choose to abstain from alcohol. What kind of culture has developed around avoiding alcohol, and how do such people intermingle with those who drink alcohol? (Worldbuilding, Maple)

J. Anne Campanile (M), Stan Crowe, Mongo, David J. Peterson, Emily Martha Sorensen

Otherworldly Intelligence

Intelligence comes in many forms and has evolved multiple times in multiple eras. Explore common examples and the evolutionary pressures that created them like crows, monkeys, octopi, and slime molds, and the role of social constraint, environmental manipulation, life history, and body form, and how "rule breakers" help us understand why intelligent Aliens might evolve and what that might look like. (Worldbuilding, Zion)

Vindaloo Diesel

Thu 6:00 PM

Living with Perfectionism

It can be difficult to know when to push yourself to improve and when to just let go and move on. (Editing, Amphitheater)

Paul Genesse (M), Michael Jensen, Troy Lambert, Cynthia Merrill, M. A. Nichols

Mastering the Art of Networking

Advancing your career through networking. (Writing, Arches)

Jared Quan

I Have the Power! The Future of Energy

Energy literally provides life and makes civilization possible. With worries that we'll run out of fossil fuels, lack of political will for nuclear fission, and nuclear fusion twenty years in the future for the past fifty years, the future of energy looks kind of bleak. What

can we expect for the future of energy, both short term and long? (Worldbuilding, Bryce)

Darci Stone (M), Dan Allen, The Robotanist, Eric Swedin

Improv Workshop

Join us as improv comedy experts work you into the act. You'll learn improv principles and become comfortable with what you already know. We will also cover direct lessons about impactful storytelling based on narrative improv experience. We will even introduce you to the process of making up entire serious plays on the spot. Not to mention, how improv can help you solve everyday problems (including writer's block). (TMA, Cedar)

Jenna Allen (M), Kaylee Casutt, Quiana Chase, M. Todd Gallowglas, Stephen Gashler, Johnny Worthen

Finding References for the Futuristic and Fantastic

Working from a reference is immensely useful, but what do you do if your subject isn't real? Discuss resources and alternatives for referencing futuristic and fantastic subjects. (Art, Elm)

Steve Planet Archipelago (M), Brian C. Hailes, Adam Heesch, Rowan North, Jess Smart Smiley

Land Emotional Responses from Video Games

Mass Effect, Dragon Age, and other modern games pull off emotionally charged moments for their players, but that's not new; game designers have been doing it without great graphics and cinematics for years. We'll discuss the principles behind these moments and why they work just as well in *Final Fantasy 3* as in *Mega Man* or *Metroid*. Then we'll apply these same principles to your own stories. (Gaming, Juniper)

Kristy S. Gilbert (M), Dan Haring, Brennan "Talonos" Smith

It Was Forty Years Ago Today . . .

A look back on the forty years of LTUE. (Academics, Oak)

Dave Doering

Avengers Assemble: Building a Team

Every hero needs a team. Learn how to build a team of professionals to support you in your journey. (ProDev, Zion)

Benjamin K. Hewett (M), Kevin J. Anderson, Kate Baray, Tom Durham

Game Room Sessions

These are games being featured. Subject to change. Updates and schedules will be posted in the game room (Birch).

Arkham Horror

Captain Sonar

Carcassonne

Cash & Guns

Catan

Discover Lands Unknown

Dungeon Scrawlers

Forbidden Desert

Happy Little Dinosaur

Hotshots

Lanterns

Mystic Vale

Pandemic

7 Wonders

Small World

Space Cadets

Ticket to Ride

Time Stories

Unstable Unicorns

Wrong Party

Zombicide

Thu 7:00 PM

2020: A Remote Table-Top Playing Odyssey

Last year, necessity was the mother of invention when it came to playing games online. How did the table-top game community grow even stronger despite the inability to get together? Learn about new tools, and find out what worked and what didn't for gaming while social distancing. (Gaming, Amphitheater)

Jess Lindsay (M), Ravyn Evermore, Allie May, Mari Murdock, Erin Palette

My Genre Wish List

Not enough sphinxes? Too many elves? What do we want to see in fantasy and science fiction releases in the next few years? (Books, Cedar)

John M. Olsen (M), Max Florschutz, M. Todd Gallowglas, Dylan Parker

The Master: Michael Whelan

A look at the art and career of Michael Whelan. (Art, Juniper)

Ben Pistorius (M), Bobbie Berendson W, Cliff Green

Film Festival

The LTUE 2022 film festival will screen a variety of short films and a few longer films this year. Please check <https://ltue.net/blog/2022-film-festival> for details. (3 hours) (TMA, Canyon)

Filking

Join us in singing sf/f folk songs! (Maple)

Thu 8:00 PM

From Editor to Writing Coach

The literary world of the twenty-first century desperately needs freelance editors to become effective writing coaches too. Learn the mindset shift and the practical skills required and exactly how you can make this profound

shift, yourself. (It is much more than merely critiquing and encouraging your clients!) We can all have successful coaching and editing careers as we work together to meet the vast and urgent needs of the writing community. (Editing, Amphitheater)

Nic Nelson

Failure Management

Sometimes things don't work out. How can you pull yourself out of a funk, and what should you do next? (Writing, Cedar)

Rowan North (M), Michael Jensen, Allie May

Science Fiction and Fantasy Comics I Like

Join comics creator Jess Smart Smiley for a selection of covers, interior pages, and descriptions of science fiction and fantasy comics from today, tomorrow, and yesteryear. (Books, Juniper)

Jess Smart Smiley

Friday, February 18

Fri 9:00 AM

Animation Workshop

This animation workshop will be led by L. R. Esmay, animation professional and professor. Bring your computer and join us for this animation workshop. (TMA, Amphitheater)

Travis Deming, Rodayne Esmay

Call Me Crazy Accurately

There is power in knowing how disorders manifest themselves. We will explore several case studies to enhance the description of the experiences of characters with mental disorders. (Worldbuilding, Arches)

Kaki Olsen

The Covid Reaction

How the pandemic will affect literature in the next five years. (Books, Bryce)

B. A. Simmons (M), Karma Chesnut, Michael-brent Collings, Troy Lambert

Make Every Word Count

Editing for wordiness will make your writing clear and powerful. (Editing, Cedar)

Nic Nelson (M), KayLynn Flanders, Jessica Guernsey

Game Engines and Assets

Learn about the wide array of tools and resources available to program your own games. (Gaming, Cedar)

Ryan Bouché (M), Magnus Borson, John M. Olsen, Brennan “Talonos” Smith

The Self-Publisher’s Guide to Finding an Editor

Have you finally finished that masterpiece you’ve been creating for the past decade, but you don’t know what to do next? In this presentation, you’ll learn what to look for in an editor and where to find one. (ProDev, Juniper)

Aubrey Parry

Using Modern Theories of Culture for World Creation

Modern theories of culture can help aspiring writers to create nuanced, believable, and differentiated characters. This paper explores several modern theories including the self-reference criterion; fast vs. slow messages; high vs. low context; silent language; individualism vs. collectivism; and internal vs. outer direction. Examples are taken from Orson Scott Card’s novel *Speaker for the Dead* to illustrate each of these theories. In the process, we show how these theories can be used for literary world creation. (Academics, Oak)

Newell Wright

Spicy Language: Sprinkling Conlang into Dialogue

How to use a constructed language without losing the reader. Providing sufficient context for the audience to get the gist. (Writing, Zion)

Emma Heggem (M), Kyro Dean, Ann Hunter, David J. Peterson, Jessie Sams

Fri 10:00 AM

Language Creation Workshop

How do you create realistic-ish languages for your new world? Learn techniques for language creation. (2 hours) (Worldbuilding, Amphitheater)

Dirk Elzinga

Cinderella in Skinny Jeans

Fairytales in popular culture. (Books, Arches)

Alysia S. Knight (M), Jessica Day George, Dr. John K. Lundwall

When to Call an Editor

How to know if you’re ready for an editor and which one to call. (Editing, Bryce)

Daniel Cureton (M), Emma Heggem, Lehua Parker, Aubrey Parry

Selling Your Book and You at Book Signings and Conferences

There is nothing more exciting to an author than to have an awesome stack of books ready to sell at a book signing event or a conference. There is nothing more demoralizing than an author leaving a book signing or conference with all they brought to sell. Come learn the different personalities of buyers and how to sell through curiosity. (ProDev, Canyon)

Jared Quan

Short Fiction Zines (and How to Make Them)

Join creator Jess Smart Smiley for a reading of short fiction and a discussion of how to create small publications (“zines”) with a single sheet of paper. (Art, Elm)

Jess Smart Smiley

Can a Movie or Stageplay Be Better Than the Book?

Learn how to adapt your favorite stories for TV, movies, or stage. Come discuss the movies you love and hate because you also read the book. We will also take a look at specific scenes to discover how visual media ruined or improved them. (TMA, Juniper)

Brandon Ho

“The Insufferable Groo”: The Impressive Number of Works by Stephen Groo

Join us as we spotlight and honor Utah filmmaker Steven Groo. In the past twenty years, movie-making machine Steve Groo has made more than 206 films. Join us to pay tribute to a local icon and to learn about some of the prolific work he has done. You’re sure to love *The Insufferable Groo* (a documentary/mockumentary starring Jack Black that documents some of the accomplishments of Mr. Groo). (TMA, Oak)

Richard Teasdale

Pandemic Apocalypse: Lessons Learned

Having survived a disaster yourself, what lessons can you take with you for your next post-apocalyptic story? (Writing, Zion)

L. Palmer (M), Jodi Jensen, Chris Jones, Eric Swedin, Lynette White

Fri 11:00 AM

Let’s Get Poetical

Genre poetry recommendations for newbies and pros. (Books, Oak)

M. Todd Gallowglas (M), Daniel Cureton, C. H. Lindsay, Dan Wells

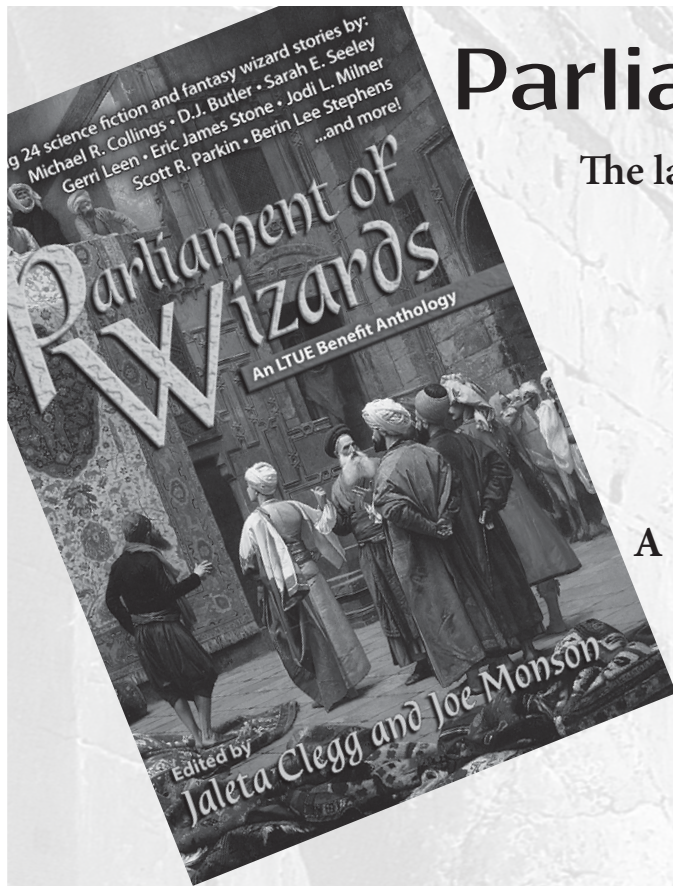
Oligarchy, Monarchy, Republic: Using Governments to Color Characters, Propel Plots, and Structure Societies

Using various sources to show how different types of governments can be utilized in world building and character development and as plot devices. Just because it taxes and spends doesn’t make it a good thing . . . or does it? (Academics, Arches)

Bruce H. Allred, E. A. Younker



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are
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Film Festival

The LTUE 2022 film festival will screen a variety of short films and a few longer films this year. Please check <https://ltue.net/blog/2022-film-festival> for details. (Friday, 7 PM, Canyon).

Copyright and Intellectual Property

Learn the rights and limitations provided by copyright law. What can you do to protect your intellectual property? (ProDev, Bryce)

Joe Monson (M), Kenny Baldwin, Dene Low, Eric James Stone

How to Fix Passive Voice (And How to Use It Correctly)

Passive voice can make your writing and characters seem weak. Come learn when and how to change it to active voice. (Editing, Maple)

Chris Jones (M), Michaelbrent Collings, Anna F. Marasco, Johnny Worthen

Art Styles: James Christensen

A discussion of the unique style of James Christensen. (Art, Cedar)

Rowan North, James A. Owen

Advanced Dungeon Masters Guide

Resources; how to develop your style of play. (Gaming, Elm)

Dylan Parker (M), Ravyn Evermore, James Jakins, Dax Levine, Erin Palette

Bringing Realistic Music and Lyrics into Your Writing

Learn how to write more convincingly about music and how to write good lyrics. (TMA, Juniper)

Craig Nybo (M), Allie May, Berin Stephens

Time after Time: Time-Travel Tropes

Time travel can be fun, but it can also blow up. What can happen to your characters and how will your story handle it? (Writing, Zion)

Alysia S. Knight (M), Scott Bryan, Robert J Defendi, Jodi Jensen, Charlie Pulsipher, Eric Swedin

Creator Chat with Kevin J. Andersen

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Kevin J. Anderson

Fri 12:00 noon

Understanding Contracts for Writers

Scope, indemnification, payment terms, non-compete clauses, confidentiality, E&O insurance, and delivery conditions. Learn what

writing contracts most commonly contain and how to protect yourself and your works. (ProDev, Amphitheater)

Joe Monson (M), Steve Diamond, L. Palmer, Eric James Stone

Creator Chat with Brian C. Hailes

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Brian C. Hailes

Dialogue: Making That Mess You Wrote Sound Natural

Dialogue is not how people speak. How can you make conversations in your story sound natural and believable? (Writing, Bryce)

Donna Milakovic (M), Dan Allen, J. Anne Campanile, Michelle Cowart, M. Todd Gallowglas, Bryan Young

Charlemagne in King Arthur's Court: How Charlemagne Became an English Legend

It's difficult to find an English king that is similar to King Arthur, yet the French king Charlemagne had some suspicious parallels. How likely is it that King Charlemagne is the source of the Arthurian legend, and how did the legend change over time? (Worldbuilding, Elm)

James Eck (M), Natalie Brianne, Adam McLain, Christine Nielson (CMAlder), J. D. Raisor

Why Did That Make Me Laugh So Hard?

Comparing the humor of Douglas Adams, Terry Pratchett, Charles Dickens, and Neil Gaiman—how it works and why it's so darn funny. (Books, Juniper)

Anna F. Marasco (M), Jessica Day George, Jared Quan

Applying Lacan's Human Psyche Tripartite of Order to *The Silmarillion* and *The Lord of the Rings* to Unmask Tolkien's Representation of the Authoritarian Woman

The objection has been raised that *The Lord of the Rings* and *The Silmarillion* are fantasy masterpieces, but they both have a supposedly weak and minimal representation of women. However, with the application of Lacan's

Human Psyche Tripartite of Order, the text suddenly becomes alive and many female characters can be analyzed as strong, valiant, and full of wisdom. The divergences from this order cause various cyclic patterns that are themselves supportive of strong female characters. (Academics, Oak)

Stephen B. Fullmer

Diversity not Stereotype

Exploring how to walk in another person's shoes to tell a story worthy of them. (Writing, Zion)

Quiana Chase (M), C J Connor, Ravyn Evermore, T. C. McKnight

Fri 1:00 PM

22nd-Century Classics

What books from the last twenty years will be speculative fiction classics a hundred years from now? (Books, Amphitheater)

Adam McLain (M), Jessica Day George, L. Palmer, Lynette White

Networking for Writers

Learn how to network in the world of writing, and why it's important for your career. (ProDev, Arches)

Mike Thayer (M), Ali Cross, Robert J Defendi, Dave Doering, Jared Quan

Creator Chat with Megan Lloyd

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Megan Lloyd

Building Your Process by Copying Another's Process

Build your writing process by learning what others do and what works for you. (Writing, Bryce)

Peter Orullian (M), G. Scott Huggins, M. A. Nichols, Janci Patterson, Berin Stephens

Do You Need an Editor or a Writing Coach?

Explore the differences between editors and writing coaches and how they can help you improve your craft. (Editing, Canyon)

M. Todd Gallowglas (M), Jessica Guernsey, Laura McGill, Nic Nelson, Devri Walls

Personality Tests for Your Characters

MBTI, DOPE Bird, Color Code: using personality tests to refine your characters. (Writing, Cedar)

Donna Milakovic (M), Natalie Brianne, Kaylee Casutt, Darci Cole, T. C. McKnight

Book Signing Event

Friday, 7:00–9:00 pm, Zion

Open to the public. Subject to change. You are also welcome to ask authors to sign books before or after panels, but please be courteous and respectful of their schedule.

Adam Heesch	Cassiopeia Fletcher	Emily Martha Sorensen	John M. Olsen	Paul Genesse
Allie May	Charlie N. Holmberg	Eric James Stone	Johnny Worthen	Peter Orullian
Alysia S Knight	Charlie Pulsipher	Eric Swedin	Karma Chesnut	Quiana Chase
Amanda (Spriggs) Montandon	Chris Jones	Frank Morin	KayLynn Flanders	R. M. Scott
Amy Beatty	Christine Nielson (CMAAdler)	G. Scott Huggins	Kevin J. Anderson	Ravyn Evermore
Ann Chamberlin	Christopher Husberg	J. Anne Campanile	Kyro Dean	Robert J Defendi
Ann Hunter	Craig Nybo	J. Abram Barneck	L. Palmer	Robin Glassey
Ariadne Kane	Dan Allen	J. D. Raisor	Lance Conrad	Rowan North
B. A. Simmons	Dan Haring	James A. Owen	Logan Kearsley	Scott Bryan
Benjamin K Hewett	Daniel Cureton	James Jakins	Lynette White	Scott E. Tarbet
Blake Casselman	Daniel Swenson	Jared Quan	M Todd Gallowglas	Scott R. Parkin
Bryan Young	Daniel Yocom	Jay Boyce	M. A. Nichols	Stan Crowe
C. David Belt	Darci Stone	Jess Smart Smiley	Max Florschutz	Stephen Gashler
C. R. Langille	David J. Peterson	Jessica Guernsey	Megan Grey Walker	T. C. McKnight
C. Rae D'Arc	David J. Peterson	Jodi Jensen	Michael Jensen	Travis Deming
Candice R. Lisle	Dene Low	Jody Lynn Nye	Mike Thayer	Troy Lambert
	Dr. John K. Lundwall	Joe Monson	Natalie Brianne	V. J. O. Gardner

Fractals, Tesselations, and Generative

Design: When Art Meets Math

Math has always had a place in art and nature. A discussion of the types of media that truly embrace that relationship. (Art, Maple)

Logan Kearsley

Mapmaker, Mapmaker, Make Me a Map! Diagrams for the Created World

Map making can often be crucial in exploring new worlds, both real and imagined. What considerations need to be made when creating maps, and how do maps help us understand the worlds we live in as well as the worlds we create? (Worldbuilding, Juniper)

Steve Planet Archipelago, Jay Boyce, Michaelbrent Collings, V. J. O. Gardner, Brennan "Talos" Smith

Director's Workshop

If you want to be a film or acting director, join us and participate in a live directing session where we move from cold reads to production through the process of directing actors. (TMA, Elm)

Brandon Ho

Depicting Fabric in Art

Fabric can be much harder to depict in art than expected. Learn tips and tricks for making your fabrics more believable. (Art, Oak)

Rowan North (M), Bobbie Berendson W.

Fri 2:00 PM

Keynote

Come hear from our guest of honor! (Zion)

Jody Lynn Nye

Fri 3:00 PM

Celebrity Live RPG: Typecast with Dan Wells

You've read their books, you've seen them on Twitch and YouTube, and now you can catch them live! Join author Dan Wells as the game master for fellow writers and professionals as they present a live D&D game just for LTUE!. (2 hours) (Gaming, Amphitheater)

Mari Murdock, Dan Wells

With Great Power: Tending Your Fanbase

What can a creator do to encourage community building around their work? What are the potential benefits and pitfalls of fan interaction? (ProDev, Arches)

Emily Martha Sorensen (M), Jay Boyce, Michaelbrent Collings, Travis Deming, M. Todd Gallowglas

Creator Chat with James A. Owen

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

James A. Owen

Grammar That Haunts Us

There are grammar "rules" that keep coming back to haunt us no matter how many times they've been exorcised. (Editing, Maple)

Talysa Sainz (M), Dene Low, Nic Nelson, David J. Peterson, B. A. Simmons

Swords, Spears, and Axes, Oh My!

Why is the idea of a three-foot-long bronze sword wielded by an eleven year old laughable? Do you know the difference between a long sword and a great sword? A saber and a rapier? How about the difference between a thrusting spear, a throwing spear, and a hewing spear? How hard is it to swing a war hammer or a mace? This is a *hands-on* demonstration of various types of swords, axes, spears and other weapons and armor, ranging from the Bronze Age to the early twentieth century. (2 hours) (Worldbuilding, Canyon)

C. David Belt

What's the Difference between Horror, Gore, and Gross Out?

The labels get thrown around . . . but what do they actually mean? Are they different, or are they more or less the same? (Books, Cedar)

Darci Stone (M), Christopher Husberg, Dax Levine, Richard Teasdale

Storyboarding for Film and Animation

What is storyboarding, where can it be applied, and why is it important? How much detail is involved? How/where do you get experience in storyboarding? How is it different from outlining? What are some good references/resources? (TMA, Elm)

Megan Lloyd (M), Dan Haring, Aaron Johnston

Losing the Signal: Markets Disconnected from Customers

The prices people are willing to offer and accept for products is a crucial signal for customers and merchants alike to determine what services are in demand, but sometimes a producer loses touch with the customers and produces things people don't want. How does this happen? What are the signs that this *has* happened in various markets? What kinds of things do customers do when this happens to a market or political system? (Worldbuilding, Juniper)

J. Anne Campanile (M), Chris Jones, L. Palmer, Newell Wright

Write What You Know: How to Learn Fast

"Write what you know" is common advice, but you can always learn more. Come learn how to learn quickly. (Writing, Bryce)

Frank Morin (M), Amy Beatty, C. Rae D'Arc, Kyro Dean, M. A. Nichols

Fri 4:00 PM

Blurb Shop

Learn the art and wonder of successful book blurbs. (Writing, Arches)

L. Palmer

Creator Chat with David J. Peterson

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

David J. Peterson

Recharging Your Creative Battery

What can you do when the ideas just won't come? Learn how to creatively brainstorm and what steps to take in order to trigger your creative spark to get the ideas flowing again. (ProDev, Bryce)

Jared Quan (M), Darci Cole, Robin Glassey, Michael Jensen, Renae Kingsley

Ghost Stories Go International

Exploring ghost stories from around the world. (Books, Maple)

Jess Lindsay (M), Michaelbrent Collings, Ariadne Kane

How to Give and Receive Feedback

Learning how to give and receive feedback will help you succeed—in writing and in life. (Editing, Cedar)

B. A. Simmons (M), M. Todd Gallowglas, Paul Genesse, Megan Lloyd, Donna Milakovic

Next-Door Filmmakers

Ever wonder about the movies being made in Utah, and how you can be a part of it all? Join a discussion with a variety of Utah's producers, directors, visual artists, and even distributors. We'll be reviewing the amazing opportunities and indie challenges of making movies locally—with real-life examples from filmmakers next door. It is surprising how much science fiction and fantasy you'll find in "happy valley"! (TMA, Elm)

Blake Casselman (M), Stephen Gashler, Brandon Ho, Richard Teasdale, Daniel Yocom

3D Printing Art

A discussion of how 3D printing is affecting art along with the basics of how to get started. (Art, Juniper)

Stephan Fassmann (M), Magnus Borson, Devon Dorrity

Astrology in Andromeda: Building Mythology via Stargazing

Constellations have long played an important role in mythology, legend, and navigation. What factors need to be considered when developing a mythology based on stargazing, whether in this world or one in an entirely different galaxy? (Worldbuilding, Zion)

Rowan North (M), Natalie Brianne, Dr. John K. Lundwall, Jody Lynn Nye

Fri 5:00 PM

Paths to Publishing

There are multiple ways to get your book published. We will discuss the advantages and disadvantages of each. (ProDev, Amphitheater)

Amanda (Spriggs) Montandon (M), Kate Baray, Joni Labaqui, Nic Nelson

Creator Chat with Dave Doering

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Dave Doering

The Hitchhiker's Guide to Self-Editing

Tips and tricks for editing your own work. (Editing, Canyon)

Robin Glassey (M), Jodi Jensen, Aaron Johnston, Chersti Nieveen

Adapting History for Fictional Settings

George R. R. Martin used the War of the Roses as his basis for *Game of Thrones*, and Harry Turtledove used time-travelling South African gun merchants to help the South win the Civil War. How can elements of the past be used to create a new world? Explore how historical events can be used to inspire fantasy and science fiction or changed altogether for alternate history stories. (Worldbuilding, Cedar)

Peter Orullian (M), Karma Chesnut, Kyro Dean, M. A. Nichols, Eric Swedin

Why So Ceres-ous? Homesteading Asteroids and Dwarf Planets!

Among our solar system are scattered all sorts of small rocks that can potentially be mined and even settled. Why might we attempt to settle these various objects, and how would we settle them? What challenges will we face when settling these places? (Worldbuilding, Elm)

John M. Olsen (M), G. Scott Huggins, Dr. John K. Lundwall, The Robotanist, Darci Stone

Edwardian Ogres and Baroque Wizards

Historical fantasy that goes beyond a medieval setting. (Books, Juniper)

Jennie Stevens (M), Natalie Brianne, Quiana Chase, Jessica Day George

So You Want to Run a Role Playing Game? An Intro for Game Masters

There's a first time for everyone. Whether you've always wanted to try or have found the role thrust upon you, find out what you really need to know to sit behind the game master screen and have an epic experience at your table. (Gaming, Maple)

Scott R. Parkin (M), James Eck, Dax Levine, Mari Murdock, J. D. Raisor

Fri 6:00 PM

Everything You Ever Wanted to Know about Punctuation

Punctuation is a hotly debated topic among readers, editors, and authors. Learn the rules and when to break them! (Editing, Amphitheater)

Amanda (Spriggs) Montandon (M), Adam McLain, L. Palmer, Jennie Stevens

Getting the Most Out of: Scrivener

Scrivener is a favorite tool of writers. Learn how to master its powerful research features. (Writing, Cedar)

Jessica Guernsey (M), Natalie Brianne, Christopher Husberg, Allie May



SCAN ME

Tom Bickmore - Online Teacher on Outschool.com

Carrying on the legacy of his brilliant grandfather, (who trained servicemen to use radio and radar at various Navy training facilities when not overseas during WW2, as well as being a chief engineer for commercial radio stations, & having a 108 ft Ham Radio tower in his back yard) Tom has been a licensed Ham Radio operator for over a decade. Tom is an electronics whiz who has built his own functioning Ham Radio equipment and towers. Tom is excited to share his passion for Ham Radio with you through his knowledge and skills and prepare you to pass the ham radio test and obtain your very own ham radio license. (No age requirement for obtaining a ham radio license)



Ernest Shackleton

Tom is also a career finish carpenter with meticulous attention to detail who specializes in high-end finish carpentry. Tom has supervised full home builds from the ground up to completion. Lately, Tom's projects include building several escape rooms as well as restoring a historic museum. If you would like to learn the tips and tricks of the trade, tune in to Tom's carpentry classes!

Some of Tom's greatest passions are Science and Space and he would love to share these with your learners. Tom's popular Current Events in Space Technology and Rocket Launches class keeps learners up to date on the Space Race and has been successfully and enthusiastically running on Outschool for over 50 weeks straight! Tom offers several great classes for your future Rocket Scientist!

Tom has extensive experience teaching, leading, and mentoring youth and is anxious to inspire the young people who attend his classes.

You will find Tom to be an engaging and intelligent teacher, armed with an abundance of dad jokes and witty comments.

<https://outschool.com/teachers/Tom-Bickmore>

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Current Events in Space Technology *Tool of the Day*
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(ends January 31, 2023): \$10

Student At-the-Door Registration: \$20

Publishing with a Small Press

Small presses offer an intriguing alternative to big publishing companies. Come learn what they're all about and whether they're right for you. (ProDev, Juniper)

Daniel Cureton (M), Jay Boyce, Emma Heggem, Jodi Jensen, C. R. Langille

As You Wish!

The success of the *Princess Bride* movie (and previous failed attempts at telling this story in film). (TMA, Maple)

Lynette White (M), Darci Cole, Lance Conrad, C. Rae D'Arc, Cynthia Merrill, Christine Nielson (CMA) Adler

Fri 7:00 PM

Romeo and Juliet in Couples Therapy

Which famous literary couples are actually compatible and which would break up in a matter of months? (Books, Amphitheater)

J. Anne Campanile (M), Jess Lindsay, Anna F. Marasco, Emily Martha Sorensen

Get a Clue! Lessons from Escape Rooms and Video Games in Designing Puzzles, Riddles, and Mysteries

The best mysteries and puzzles strike a balance between challenge and fun and use clues that build on each other toward a rewarding final solution. Let's discuss fundamental puzzle design and storytelling through puzzles. (Gaming, Cedar)

Ryan Bouché (M), James Eck, Brennan "Talos" Smith

Emotion in Action

Adding emotion to action scenes. (Writing, Elm)

Darci Cole

All Too Familiar: How Animals Provide Magical Support

Even the most talented wizards and witches sometimes need a helping hand or two to enhance their magic. How do animals help

in performing magic? What kinds of animals have traditionally been used for this purpose, and what factors go into choosing a good familiar? What are some of the pitfalls in using familiars? (Worldbuilding, Juniper)

Allie May (M), Jay Boyce

Filking

Join us in singing sf/f folk songs! (Maple)

Book Signing

Book signing extravaganza! (1.5 hours) (Zion)

See the list of participants on page 27.

Fri 8:00 PM

Traditional Social Media for Artists

Learn how to gain an audience using Facebook, Instagram, TikTok, and other traditional social media. (Art, Amphitheater)

Travis Deming

Are You Ready for an Agent?

A good agent is a valuable asset in the publishing industry, but are you (and your manuscript) ready to find one? (ProDev, Cedar)

Jessica Guernsey (M), KayLynn Flanders, Cynthia Merrill, Bryan Young

Saturday, February 19

Sat 9:00 AM

Dimensional Art

Take your art in the third dimension with clay, metal, found materials, and 3D prints. (Art, Amphitheater)

Charlie Pulsipher (M), Bobbie Berendson W, Devon Dorrity, Rowan North, Jason Warren

Shrödinger's iPad: The Promises and Limitations of Quantum Computing

Quantum computing has been making technological strides in recent times. What makes quantum computers different from the ones we carry in our pocket, and how might they

revolutionize computing? (Worldbuilding, Arches)

Alphy Madsen (M), Dan Allen, Darci Stone

What Makes a Good Fiction Editor?

Good fiction editors have traits and experience they use to excel in their field. (Editing, Bryce)

Anna F. Marasco (M), Chersti Nieveen, Jennie Stevens

Writing Pass: Protagonist

Most writers start with a cardboard cutout of a protagonist. Learn how to add detail and depth to flesh them out. (Writing, Juniper)

Michaelbrent Collings (M), Quiana Chase, Stephen Gashler, Alysia S. Knight

Fantasy Goes Back . . . Way Back

The founding giants of fantasy include the likes of Tolkien and C. S. Lewis, but their literary heritage stretches much further back to Lewis Carroll, Shakespeare, and even Homer. (Books, Cedar)

Kaylee Casutt (M), Natalie Brianne, Cassiopeia Fletcher, Jody Lynn Nye, James A. Owen

The Foundation for Asimov's Foundation Series

Asimov's *Foundation* series is airing on TV. Come join our discussion with film pros and uber fans about the characters and themes that might save the empire. Psychohistorians wanted! (TMA, Elm)

Scott E. Tarbet (M), Michelle Cowart, T. C. McKnight

RPGs for the Next Generation

What happens when you want to share your old hobby with your own kids? Hear peoples' own experiences on what works and what doesn't in helping kids have a great time at the table. (Gaming, Maple)

B. A. Simmons (M), James Eck, J. D. Raisor, Brennan "Talos" Smith

Learning the Lingo of Publishing

POD vs. print run? Net revenue vs. listed price? Galley proof vs. ARC? Content edit vs. copyedit? Understanding common jargon terms is crucial to successful negotiations, contract reviews, marketing plans, or publication. (ProDev, Zion)

Emma Heggem (M), Robert J Defendi, Kristy S. Gilbert, Jodi Jensen, Troy Lambert

Sat 10:00 AM

Putting Bread on the Table

Tech writing as you prepare to publish your novel. (Editing, Amphitheater)

Nick Mills (M), Dave Doering, Stephan Fassmann

Deep Science Fiction in *Star Trek*

Star Trek: Lower Decks, *Star Trek: Discovery*, and *Star Trek: Picard* are in full swing. Take a visual dive—with filmmakers, a storyboarder (who works on *Lower Decks*) and uber fans—into the ultimate science fiction universe. Many books and movies only explore one or two cool ideas but *Star Trek* covers dozens or hundreds of the most profound and interesting concepts in the genre. Celebrate and discuss your favorites. (TMA, Arches)

L. Palmer (M), Tom Durham, Megan Lloyd

Writing Pass: Antagonist

Antagonists can be fun to write, but too often they turn out flat, or worse, more interesting than the protagonist! (Writing, Bryce)

Frank Morin (M), Steve Diamond, Anna F. Marasco, Craig Nybo

Maidens, Monsters, Movie Posters—

The Creative Journey of Brian C. Hailes

Come learn about Brian Hailes and his art. (Art, Juniper)

Brian C. Hailes

The Full-Time DM: Getting Paid to Roll the Dice

People get paid for this? The secret is out: professional DMs have been around for years. Do you have what it takes? Learn about this exploding business from current professional DMs. (Gaming, Elm)

Ryan Bouché (M), Ravyn Evermore, Dax Levine

Your Creative Space: Staying Inspired and Effective

Tired of being interrupted, or struggling to stay focused? Where you work can have a huge impact on how you write. (ProDev, Maple)

Robin Glassey (M), Jessica Day George, Michael Jensen, Dene Low, Allie May

Writing, Shooting, and Editing Your Own Book Trailer

Join film professional Brandon Ho as he teaches some best practices for creating your own book trailers. It's not for the faint of heart but is worth your while. (TMA, Oak)

Brandon Ho

In the Land of Giants: Life among Megafauna

When giant humanoids, dragons, dinosaurs, and other large creatures roam the land, how do they eat, and how do regular people scratch out a living and interact with these larger creatures? (Worldbuilding, Zion)

Emily Martha Sorensen (M), Vindaloo Diesel, V.J. O. Gardner, The Provo Pirate, B. A. Simmons

David Farland/Wolverton Wake

A celebration of the life and work of Dave Wolverton, also known as David Farland. (Cedar)

Sat 11:00 AM

How Magic Affects the Land: Dealing with Toxic Magic Spills

Mages confirm that energy and matter aren't free, and neither can be created nor destroyed. How does reckless use of magic affect the land? How does irresponsible extraction of energy and precursors to spells affect the environment? What can mages do to mitigate



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Brian C. Hailes (cover art)
Dragon's Keep
Barnes & Noble

Jeremiah Clark and the rest of the Marriott Hotel staff
The spouses, roommates, etc., of the symposium committee
Our guests, panelists, and volunteers

And especially all of you who come! See you next year!

the damage they might do, and prevent angry villagers with pitchforks and torches coming to their tower doors after the wheat and cotton crops have started to hunt the livestock? (Worldbuilding, Amphitheater)

Charlie Pulsipher (M), Quiana Chase, Laura McGill, Jody Lynn Nye

What Are the Different Types of Editing?

Copyediting, line editing, developmental editing, proofreading, structural editing. What's the difference? (Editing, Arches)

Jessica Guernsey (M), Jodi Jensen, Talysa Sainz

Creator Chat with L. Palmer

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

L. Palmer

The Role of Cover Art to Attract and Repel an Audience

Selecting the right cover art can be a great boon or a great detractor for your book. The art you select will attract one audience and repel another. Learn how to recognize when art is doing your book a favor. (Art, Cedar)

Joe Monson (M), Daniel Cureton, Adam Heesch, Jess Smart Smiley

Streaming 101

Learn the basics you need to set up a podcast/video cast/stream. Then stick around while we dive into what makes good streaming content and how you build an audience. (Gaming, Oak)

Ravyn Evermore, Jared Quan, Daniel Swenson

Writing Pass: Relationships

Going through a draft looking at the relationships the characters have is a powerful tool to fill in dynamics. (Writing, Zion)

Anna F. Marasco (M), M. Todd Gallowglas, Peter Orullian, B. A. Simmons, Lynette White

Sat 12:00 noon

Now We're Cooking, and How! Cooking through the Ages

Humans have been cooking for thousands of years, presumably just after the taming of fire. Since then, we've used ovens, stoves, and microwaves to cook things using glass, cast iron, copper, and Teflon-coated aluminum pots and pans. How did people cook their food before the discovery of metal, glass, and pottery, and how have our methods of cooking changed over time? How might our cooking change in the future? (Worldbuilding, Arches)

Mongo (M), Jessica Day George, Kristy S. Gilbert, Benjamin K. Hewett

Creator Chat with Dax Levine

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Dax Levine

Writing Pass: Worldbuilding

A focus on enhancing the world building as a concept and weaving it deeply into the narrative. (Writing, Bryce)

B. A. Simmons (M), Scott Bryan, Darci Cole, Mari Murdock, Eric Swedin

Writers of the Future

An introduction to the Writers of the Future contest. (ProDev, Zion)

Scott R. Parkin (M), Kevin J. Anderson, Joni Labaqui, Jody Lynn Nye, Darci Stone, Eric James Stone

The Art of Failure

How the greats kept going, and how even the best writers have books that are less successful. (Books, Cedar)

Johnny Worthen (M), Lance Conrad, Ali Cross, Stephen Gashler, R. M. Scott

Point/Counterpoint: Competitive vs. Co-op Games

Do you gravitate toward one style or the other? Perhaps you want to convince your play group to try a different type of game. We'll be discussing the pros and cons of each and how to have fun with either. (Gaming, Elm)

Jessie Sams (M), David J. Peterson, Brennan "Talonos" Smith, Emily Martha Sorensen

The Song Writing (and Theory) Crash Course

Don't be afraid of music theory or writing a song. Even if you are primarily a story writer, this class will help you understand what goes into writing a song, both musically and lyrically. Learn the basics of chord structure and chord progression in as little as ten minutes so you can write a song. (TMA, Juniper)

Craig Nybo

Protecting Your Online Art

Where and how should you show your art work online, and how do you protect your rights to it? (Art, Maple)

Rowan North (M), Bobbie Berendson W, Dennis Dorrity

The Deconstruction of Trauma in WandaVision

WandaVision explores the relationship between deconstruction and trauma in three primary outlets. First, the plot relies on the function and deconstruction of the sitcom genre. Second, Vision, as he relates to trauma and confusion of identity, drives the narrative. Finally, Wanda's construction of a reality realizes deconstruction as trauma recovery. (Academics, Oak)

Angela Hammon

STEPHEN GASHLER'S

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Sat 1:00 PM

The One: Finding Your Editorial Match

Will you ever find your editorial match? This panel will discuss how to find an editor who fits your style and genre. (Editing, Amphitheater)

Jennie Stevens (M), Kristy S. Gilbert, Anna F. Marasco, Nic Nelson, Chersti Nieveen, Aubrey Parry

Writing Pass: Environmental

Sounds, smells, touch, and other sensations provide a deeper connection to your world. Make sure to add them in. (Writing, Arches)

Charlie Pulsipher (M), Michelle Cowart, Christine Nielson (CMAAdler), Nicholas Petrarch, Megan Grey Walker

Creator Chat with Brandon Mull

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Brandon Mull

Pet Peeves in Publishing

Join publishers as they discuss some of their pet peeves and how to avoid them. (ProDev, Bryce)

Scott R. Parkin (M), Jessica Guernsey, Troy Lambert, C. R. Langille, Amanda (Spriggs) Montandon

I'm a Lazy Dungeon Master, and You Can Be Too!

The world needs more dungeon masters, but who has the time? Can you really run game on only thirty minutes of preparation each week? By utilizing the toolbox of Michael E. Shea's "The Lazy Dungeon Master," it turns out you can. (Gaming, Cedar)

Quiana Chase (M), James Eck, James Jakins, Jess Lindsay, Mari Murdock, Erin Palette

Adventures in "Meet Cute"

Standout moments (for better or worse) of love interests meeting, flirting, fighting, and generally proving they're meant to be together. (Books, Juniper)

Donna Milakovic (M), CJ Connor, Jodi Jensen, Janci Patterson

Where the Crap Does Crap Go? Dealing with Trash and Sewage

All life produces waste, but if waste gets out of hand, as it does when lots of organisms come together to make a living, it can get dangerous. How do ancient and modern cities, armies, farming communities, and space colonies deal with the trash, sewage, and refuse of their activities? (Worldbuilding, Maple)

Darci Stone (M), Benjamin K. Hewett, Renae Kingsley, L. Palmer

Illustrators of the Future

Everything you need to know about the Illustrators of the Future art contest. (Art, Oak)

Joni Labaqui

Sat 2:00 PM

Keynote

Come hear from our guest of honor! (Zion)

Megan Lloyd

Sat 3:00 PM

Pen Names: What's in a Name?

Why you might want to write under a pseudonym, and how to choose one that can advance your career. (ProDev, Arches)

C. H. Lindsay (M), Lehua Parker

The Victorian Culture of Death

Superstitions, photoing the dead, mourning practices, the rise of the funeral industry. Learn about all this and more. (Art, Oak)

Bobbie Berendson W.

Creator Chat with Nic Nelson

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Nic Nelson

Stick the Landing: Writing a Good Ending

Game of Thrones fell from cultural relevance because of a badly handled ending. How can you stick the landing and make your story last? (Writing, Bryce)

Allie May (M), Michelle Cowart, Jessica Guernsey, Emma Heggem

The Author-Editor Relationship

Let's talk about why the author-editor relationship is important and how to keep the peace. (Editing, Canyon)

Devri Walls (M), KayLynn Flanders, Kristy S. Gilbert, Charlie N. Holmberg, Bryan Young

Beyond Zeus and Thor

World mythologies and pantheons in modern literature. (Books, Amphitheater)

Alysia S. Knight (M), Dr. John K. Lundvall, Jody Lynn Nye, Sammie Trinidad

Choosing an RPG System: There Are More Than Just Dungeons & Dragons?

Not really into D&D but love role playing? There is a whole world of different systems and settings that may appeal to you. Hear about some of the most popular and where to find more. (Gaming, Elm)

Ryan Bouché (M), Steve Planet Archipelago, Mari Murdock, Brandon Sanderson, Dan Wells, Daniel Yocom

Writing Strategies not Rules

There are many writing rules. Instead of seeing them as limitations, look at them as strategies to write under different circumstances. (Writing, Juniper)

Craig Nybo (M), Darci Cole, Ali Cross, Brandon Mull, Nicholas Petrarch

Have TARDIS, Will Time Travel: Motivations for the Time-Traveling Character

A time traveler has a dizzying number of goals to choose from: explore the past/future for fun, try to get home, make a permanent move to the past, don't change the past, try to avert catastrophic future, undo previous changes to the past, or profit from future knowledge, among others. How do the chosen goals affect the story's development? How do the established rules affect a character's goals? (Worldbuilding, Maple)

Eric Swedin (M), Tom Durham, Cassiopeia Fletcher, L. Palmer, Charlie Pulsipher, Emily Martha Sorensen

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Come join in the fun! Anyone can be part of the committee. Watch our Facebook page for details about how you can help, or let us know what you are interested in at contact@ltue.net.

LTUE Flash Fiction Contest

(For Science!)

LTUE is opening a flash fiction contest as part of a research study comparing different ways of judging creative writing.

Who Can Participate?

The short story contest is open to all authors aged 18 and above in the United States. We welcome science fiction, fantasy, or horror genres. All entries should be original work, primarily in English. Only one entry allowed per person, and only the first entry will be scored. Stories should be 1000 words or less, on this year's theme: Be careful what you wish for.

Procedures

All eligible entries will be judged by a panel of judges. Judges are chosen from professional authors and editors as well as current and former LTUE panelists/presenters and others with industry experience.

Each eligible entry will be scored at least 4 times, at least twice with a rubric and twice using the holistic method. The total score for each entry will be used to determine placement. All scores are final.

Prizes

\$100 for 1st place, \$50 for 2nd place, \$25 for 3rd place

Rules

- 1000 word limit
- Theme: Be Careful What You Wish For
- No entry fee
- Science fiction, fantasy, and horror
- Entries due March 17, 2022 by 11:59 PM (Mountain)

Submit entries at LTUE.net

Sat 4:00 PM

Archaeology and World Building

If you want to create believable worlds, what better place to turn to than archaeology? In this workshop, learn the two main types of societies (hunter-gatherer and agricultural), the main components of each, and examples of how authors incorporated these in a way that enriched the world and stories. (World-building, Arches)

Karma Chesnut

Creator Chat with Stephen L. Gashler

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Stephen Gashler

Pick the Right Book Every Time

How to select the best books for you so you have way more hits than misses. (Books, Bryce)

C. Rae D'Arc (M), Brandon Mull, Brandon Sanderson

Stay on Target: Editing for Your Audience

Understanding the target audience is the first step to a successful edit. (Editing, Canyon)

Adam McLain (M), Michaelbrent Collings, Emma Heggem, Megan Lloyd, Jennie Stevens

The Geek's Guide to Literary Theory

Literary theory for nerds so you can sound smart at parties. (Books, Cedar)

M. Todd Gallowglas

Deeper Reading for Deeper Writing

An exercise in literary criticism/deconstruction. (Academics, Elm)

Johnny Worthen

Preparing for NaNoWriMo

50,000 words, 30 days, 1 person. Get ready! (Writing, Juniper)

Chris Jones (M), Dan Allen, C J Connor, Jessica Guernsey, The Provo Pirate

A GM's Guide to Writing and Self-Publishing an Epic Adventure

So you wrote and ran a great campaign, and you want to see if others will like it too? Discuss the elements needed to make your idea publishable, and what platforms are available to get your great adventure out to the world. (Gaming, Maple)

Brennan "Talonos" Smith (M), Ravyn Evermore, Mari Murdock

Finding Your Audience

Does your intended audience shape your writing? How do you remain relevant in a

competitive market? What impact can demographics have on your marketing strategy? (ProDev, Zion)

M. A. Nichols, Emily Martha Sorensen

Sat 5:00 PM

Collaborative Screen Writing

Bring your computer and your novel (or a story idea) to start crafting a script for a movie. Join us for this workshop guided by screenwriter and director Brandon Ho. (TMA, Amphitheater)

Brandon Ho

It's Not Too Late: Starting Writing When Older

Life experience brings certain advantages, but also presents some unique challenges. Learn tips to succeed as a new writer starting later in life. (Writing, Arches)

Alysia S. Knight (M), Amy Beatty, Scott Bryan, Ali Cross, Chris Jones

What I Wish I Knew When I Started

Dead ends, pitfalls, twists, and turns. What do professionals wish they had known before they published their first book? (ProDev, Cedar)

Scott E. Tarbet (M), Rowan North, Jared Quan, R. M. Scott

Science Fiction Faux Pas

Cringe mistakes in science fiction that show a lack of research or poor scientific understanding. (Plus some science fiction that got it right!) (Books, Juniper)

Eric Swedin (M), Max Florschutz, Charlie Pulsipher, Darci Stone, Eric James Stone

Creator Chat with Joni Labaqui

An informal chat with one of our special guests. Space is limited; signup required ahead of time. (Boardroom)

Joni Labaqui

Sat 6:00 PM

Defining and Measuring Success

"Success is liking yourself, liking what you do, and liking how you do it" (Maya Angelou). Learn how to measure your own success and recognize your own achievements. (ProDev, Amphitheater)

Nicholas Petrarch (M), Michelle Kleihege, R. M. Scott

Caring for the Writer

Setting up a good writing space and self-care routine to take care of yourself as you work. (Writing, Arches)

Laura McGill (M), Michaelbrent Collings, Ali Cross, Ann Hunter, Michael Jensen

Beat Writer's Block with a Game Night

Inspiration comes from everywhere, why not a game? The combination of well-planned frameworks and interesting themes means many games are uniquely suited to provide a creative writer's mind with a new spark. See how the next time you're having writer's block might mean it's time for a game night. (Gaming, Elm)

C. Rae D'Arc (M), Quiana Chase, James Jakins, The Provo Pirate, B. A. Simmons

Continuing Your Art Education

Art degrees, art classes, workshops, demonstrations, live streams, online courses, and open studios. Learn what is available to help your art progress to the next level. (Art, Juniper)

Emily Martha Sorensen (M), Daniel Cureton, Rowan North

The Ins and Outs of Collaborating with Other Authors

Come learn about the benefits and risks of collaborating with other authors, how to build relationships that last, and when to get out. (ProDev, Maple)

Jay Boyce, Kyro Dean, Janci Patterson, Megan Grey Walker

Fanfiction: Having Fun

Fanfiction can provide amazing depth to existing works. How can you use fanfiction to explore tropes, themes, and other story elements? (Writing, Cedar)

Kaki Olsen (M), Quiana Chase, Darci Cole, Cassiopeia Fletcher, Max Florschutz

Writing Excuses Live Podcast

Come join the audience for the *Writing Excuses* podcast. Live recording. (Canyon)

Brandon Sanderson, Dan Wells

Sat 7:00 PM

Filking

Join us in singing sf/f folk songs! (Maple)

Gala Banquet

Please join us to top off a great year! Come enjoy delicious food and great company as we recognize our special guests and guests of honor. You'll also get to hear our toastmaster, James A. Owen, as part of the festivities. Separate tickets required in advance, available on Eventzilla.com. (Zion)

James A. Owen



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