

**Wednesday, February 13, 7 PM:** Opening Social

Thurs	Amphitheater	Cedar	Elm	Juniper	Maple	Oak	Zion	Bryce/Arches	Canyon	Boardroom
<b>9 AM</b>	A No-Holds- Barred Look at Connecting with Your Readers		For the Love of Dragons	Creating Your Own Audiobooks	Fifteen (or more) Decisions Every Writer Makes (Whether You Know it or Not)	Mastering Fantasy Illustration	Literary King and Side Poles—How to Energize and Electrify the Middle of Your Story	Editors as Creators, Not Just Proofreaders	Traditional vs. Self-publishing in 2025	
<b>10 AM</b>	The Masterful Stories and Animation of Hayao Miyazaki	Why Does Utah Produce So Many Successful Authors?	Stealing or Being Creative? The Nature of Intellectual Property	Measuring Time and Distance for Travel	Pro Tips for the Aspiring Sculptor	Masterful Retelling Breakdown and Analysis: Muppet Treasure Island Storytelling	Day Jobs: How to Fund the Dream	Say What!? Writing Fictional Languages	Finding and Vetting a Potential Editor	
<b>11 AM</b>	Understanding Redemption Arcs: An Analysis of Zuko	Ask a Librarian! Get Connected with the Best Reading	Cultural Aspects of Game Design	Pitch Sessions	Introduction to Screenwriting		Wilderness Gourmet	How to Rest to Recover from Creative Burnout	Genre Editing	Release of Dog Save the King Benefit Anthology
<b>12 PM</b>	Let's Talk about Dune	Solo RPG as a Tool for Novel Writing	An Hour With David Howard - Writer of Galaxy Quest and other great entertainment	Pitch Sessions	Design Basics for Writers and Non-Artists	"Because I Am...": The Many Archetypal Facets of Orual in C. S. Lewis	Fiction Punctuation	Deconstructing the Breakout Book	Morning Pages, Miracle Morning, and Other Creative Routines	Kaffeeklatsch
<b>1 PM</b>	Bringing a New Player or New Character into an Existing Group	Paul Durham Presentation	Meet the New Publishing Company - More info forthcoming	Pitch Sessions	Can Audiobooks Launch You Out of Obscurity? Come Hear What It Did for the Bobiverse by Dennis E. Taylor	Imperative Screen and Prose Writing: The Glue that Attaches Eyeballs to Screens (and Pages)	Mistakes That Often Slip through the Cracks	Writing for the Human Brain	An Author's Guide to Audiobooks	Kaffeeklatsch
<b>2 PM</b>	Instagram 101	Write Like a Music Virtuoso: Structuring Your Writing with Melody and Rhythm	The Theater of the Mind	Game Design Basics	Death and Dying Rituals		How to Market an Audiobook	Learn to Set Expectations Like a Pro	Never Believe It's Not So!	Kaffeeklatsch - Jennifer Nielsen
<b>3 PM</b>	More Than a Pretty Facet: Jewelry in Worldbuilding	Portraying Multiple Languages	Creating Depth: Exploring Trauma in Fictional Characters	Game Design: Aligning Win Conditions with Players' Goals and Actually Having Fun	Artistic Entrepreneurship: Creating, Branding, Marketing, and Selling Your IP			Finding Readers That Like Your Style of Writing	There Is No Try—Only Do, or Do Not	Kaffeeklatsch
<b>4 PM</b>							<b>KEYNOTE - ISAAC STEWART</b>			
<b>5 PM</b>	Megacorporations and the Banality of Evil	A Brief History of Generative Art to AI For Worldbuilding	TMA Presentation	Alternative Publishing Paths: Royal Road -> Patreon -> Amazon	What Shelf Does Your Book Belong On? Finding Genre	How to Design and Publish a TTRPG on a Limited Budget		Writing Weird	Playing with Grammar in Fiction: How to Break the Rules Gracefully	Kaffeeklatsch
<b>6 PM</b>	Writing with Heart	A Review of Ethnic Fiction	Music and Dance in Your World	Writing Rule Books vs. Writing Instructions	Deep Dive into Environment Design	Immortality and Free Will in Schlock Mercenary	Book Design Basics	Outlining for non-outliners	Guest of Honor Interview: Paul Durham	Kaffeeklatsch
<b>7 PM</b>			Filking						Interactive Apocalypse First Aid	
<b>8 PM</b>							<b>Galaxy Quest Commentary Viewing</b>		Interactive Apocalypse First Aid	

Fri	Amphitheater	Cedar	Elm	Juniper	Maple	Oak	Zion	Bryce/Arches	Canyon	Boardroom
9 AM	Storytelling in Movies		The Mandalorian and the Complex Nature of Religious Clothing	Traditional Clothing	Genre Fusion: Crafting Covers for Cross-Genre Stories	Ten Year Overnight Success - Career Try-Fail Cycles and What to Do About It	Using Secret Codes in Your Storytelling: Hidden Messages, Acrostics, and Word Puzzles	Marketing as an Introvert	Line Edits: Simple Searches for Stronger Sentences	
10 AM	Fantasy Cartography	Keeping a Sky Journal: The Craft of Weaving Light, Color, and Sound into Your Stories	Visual Writer for Hire	Breaking the Hero Mold: Ursula LeGuin's Protagonists	Beyond D&D: Games We Play	The Natural Way to Draw: The Fundamentals of Quick and Accurate Drawing	Style Sheets and Book Bibles	Weaving Powerful Subtext into Your Stories	Writing Despite Existential Crisis or Despair	Kaffeeklatsch - Cameron Hopkin
11 AM	Scientifical Creativus Illuminarium	Scared Spitless: the Utah Horror Writers Association	Board Game Mechanics Systems Diversity of All	Battlefield Medicine in Swords and Sorcery Worlds	BookTube and BookTok: Online Video Spaces for Books	"Trekkers not Trekkies": A Study of Women and Fanfiction in the Star Trek Fandom	Elevator Pitches—Thirty Seconds to Success	Manuscript Evaluations vs. Developmental Editing	Sigh, Swoon, Smooch—the Story Structure of Romantic Subplots	Kaffeeklatsch - Rose Card-Faux
12 PM	A Filmmaker's Survival Guide to Crowdfunding, Film Festivals, and Distribution Deals	Writing for Games: Rule Books, Fluff, Supporting Stories, Fan Fiction, Crossover Writers	Describing Sounds	Won't Someone PLEASE Think of the Children?! Part Two	Mastering Miniatures: From Sculpture to Tabletop Warrior		The Author/Editor Relationship: Teamwork Makes the Dream Work	I've Never Seen That Person in My Life! Writing Characters Who Aren't You		
1 PM	Tolkien's Mythopoeia	Branding, Websites, and Portfolio Creation for Editors	Not a D&D Clone: How to Set Yourself Apart as a TTRPG Developer	Pitch Sessions	Comic-Style Picture Books - Key Elements of Character & Plot	Mapping Fantasy: The Art of Fantasy Map Design and Wood-Carved Cartography.	Networking: Engaging with People in a Meaningful and Memorable Way	The War of Art: Start Writing, Overcome That &*@#% Imposter Syndrome, and FWYS!	Swords and Spears and Axes, Oh My! (Medieval Weapons 101)	Kaffeeklatsch - Benjamin Hewitt
2 PM	Writing Tie-In Gaming Fiction	Writers of the Future: Story Prompts, World Building, and Getting Published	Filmmaking 101 for Aspiring and Inquiring Filmmakers.	Pitch Sessions	Fairytale Retellings for the Young and Old	Why on Earth Would You Built It There? Why Cities are Built in Unusual Places	Prewriting Saved My Bacon and It Can Save Yours Too!	A Clot of Misfits: the Personality of a Writers Group	Swords and Spears and Axes, Oh My! (Medieval Weapons 101)	Kaffeeklatsch - Charles Stanford
3 PM	Let's Make a Pass-Along Comic Together Right Now, For Real!	Sensitivity Editing: Addressing Problematic Content	Thrilling Combat Encounters	Pitch Sessions	Care and Feeding of Nonwriting Spouses: Finding Work-Life Balance	Filmmaking 201 for Filmmakers on the Rise		To Kill Your Darlings or Not to Kill? Beyond Editing		Kaffeeklatsch: A Chat with John Goodwin
4 PM							<b>KEYNOTE - PAUL DURHAM</b>			
5 PM	Building a Website with WordPress (or other)	Ensuring your Early Story Promises Happen Later in the Story—Satisfying Foreshadowing	Editing Contracts and Rates	Secrets of the Author Mindset	TMA Presentation	Dynamic Action Poses: The Anatomy of Movement in Comic Art			How to Infuse Emotion Into Your Writing, From Outline to Scene to Marketing	
6 PM	Show & Tell: Portfolio Party	Marketing in Layman's Terms	Describing Sights and When to Bring Them Up	Guest of Honor Interview: Jennifer Nielson	Tabletop Games without the Table: How to Keep a Game Running Smoothly Online	Disability in SciFi and Fantasy: A Closer Look at Witch Hat Atelier and Full-Metal Alchemist				
7 PM			Filking				<b>Mass Signing</b>		Film Festival	

SAT	Amphitheater	Cedar	Elm	Juniper	Maple	Oak	Zion	Bryce/Arches	Canyon	Boardroom
9 AM	More Than Meets the Eye: Other Senses Humans and Animals Have	Medieval Manuscripts Illuminated	Star Trek: Boldly Going Where No Panel Has Gone Before	Pitch Sessions	Six Weapons for Crushing Your Productivity Enemies		The A-Team: Building Your Publishing Team	Nailing Authentic Tone in Middle Grade Books	Ebook Formatting	Kaffeeklatsch
10 AM	Here, There Be Dragons and The Meditations: Spotlighting James A. Owen	Low-Cost, High-Quality Podcasting	Being a Supportive Player	Pitch Sessions	Mythopoeia: Creating Myths, Legends and Folktales for Your World	Memory Erasure and Agency in Latter-day Saint YA Dystopias	The Humanity of Nonhuman Characters: Equal Rights for House Elves and Wookies!	Logic Problems: Plot Holes and Beyond	How to Find Alpha, Beta, and Sensitivity Readers	Kaffeeklatsch
11 AM	Short Fiction Zines (and How to Make Them)	Dragonlance Series 40th Anniversary	Lit RPG and Leveling RPG	Pitch Sessions	Anonymous GoH Interview	Physics for Creatives	Different Types of Editing: From Manuscript Evaluation to Proofread	Twists and Turns: Creating Unexpected Stories	Understanding Amazon	Kaffeeklatsch - Jennifer Hulet
12 PM	Hold Your Horses!	Should You Use a Penname?	Turning Books into Games and Games into Books	Screenwriting for Novelists	Redesigning Legends: Concept and Creation of Monsters and Folkloric Creatures.	What Is Myth?: The Philosophy of Myth and Its Role in Our Lives and the Stories We Tell	Relevant Feedback: How to Give and Receive	How to Deal with the "One-up" Problem	Building a House while Riding a Roller Coaster: A Metaphorical Look at Creating Stories	Kaffeeklatsch - Mari Murdock
1 PM	In Defense of Disney: Fairy Tales & Retellings	Improvising as a Game Master	How Would You End It?	Baen Roadshow	Dealing with Slavery and Polygamy	Jump Starting Your Spaceship	Formatting Action Beats	You Like Me! You Really Like Me! Endearing Your Characters to Your Readers	How to Hard Launch Your Debut as an Indie Author	Kaffeeklatsch - Isaac Stewart
2 PM	How Language Shapes Thinking	Page to the Screen, Screen to the Page: Adaptations That Work	Playtesting and Getting Feedback		Incorporating 3D Design, 3D Printing, and 3D Scanning in Fine Art		Self Editing: Five Techniques for Getting Distance from Your Story	Foreshadowing without Spoiling the Mystery or Suspense	What I Wish I Knew Before Quitting the Day Job	Kaffeeklatsch - Peter Orullian
3 PM	Physical Exercise for Creatives	Female Protagonists: Crown Jewels of Genre	Writing for a Visual Medium (Stage, Film, Graphic Novels, etc.)	Beyond China, Greece, and Rome: Using Other Cultures to Add Historical Accuracy	Multiyear Campaigns	Sculpting Monsters Ye Olde Timey Way		Flaws, Weaknesses, and Bad Hair Days: Giving Characters Depth and Believability	Why Readers Get Bored	Kaffeeklatsch - Paul Durham
4 PM							<b>KEYNOTE - JENNIFER NIELSEN</b>			
5 PM		Ink & Ledger: Accounting Adventures for Authors	Awesome Blogs, Podcasts, and Books for Writers and Editors	Conan, Elric, and Fafhrd & the Gray Mouser and Beyond : What is Sword & Sorcery?	Noncrude Profanity		Drawing Creative Inspiration from Well-Written TV Shows and Movies		Paperbacks, Hardcover, and Premium Editions	
6 PM	Self-Publishing Today	Adventurer Cooking Demonstration	Illustrators of the Future: How to Survive as an Artist	Writing Extraverted, Extroverted, and Other-verted Characters as an Introvert		Graphics and Art Style: Stylistic Choices to Help Your Video Game Age Gracefully	Best and Worst of AI Editing Tools		Denouement: How to Ride Off Into the Sunset Like a Pro	
7 PM			Filking					<b>Gala Banquet</b>		